

NVIDIA OMNIVERSE - Building Blocks for the Industrial Metaverse

Uwe Rechkemmer – February 2025

Who's presenting?

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Pioneering Accelerated Computing

Accelerated computing requires full-stack optimization, from chip architecture, systems, and acceleration libraries, to refactoring the applications. The global NVIDIA ecosystem spans 4 million developers, 40,000 companies, and over 3,000 applications.



PHYSICAL AI

SELF-DRIVING CARS GENERAL ROBOTICS

AGENTIC AI

CODING ASSISTANT
CUSTOMER SERVICE
PATIENT CARE

2012 ALEXNET



PERCEPTION AI

SPEECH RECOGNITION
DEEP RECSYS
MEDICAL IMAGING

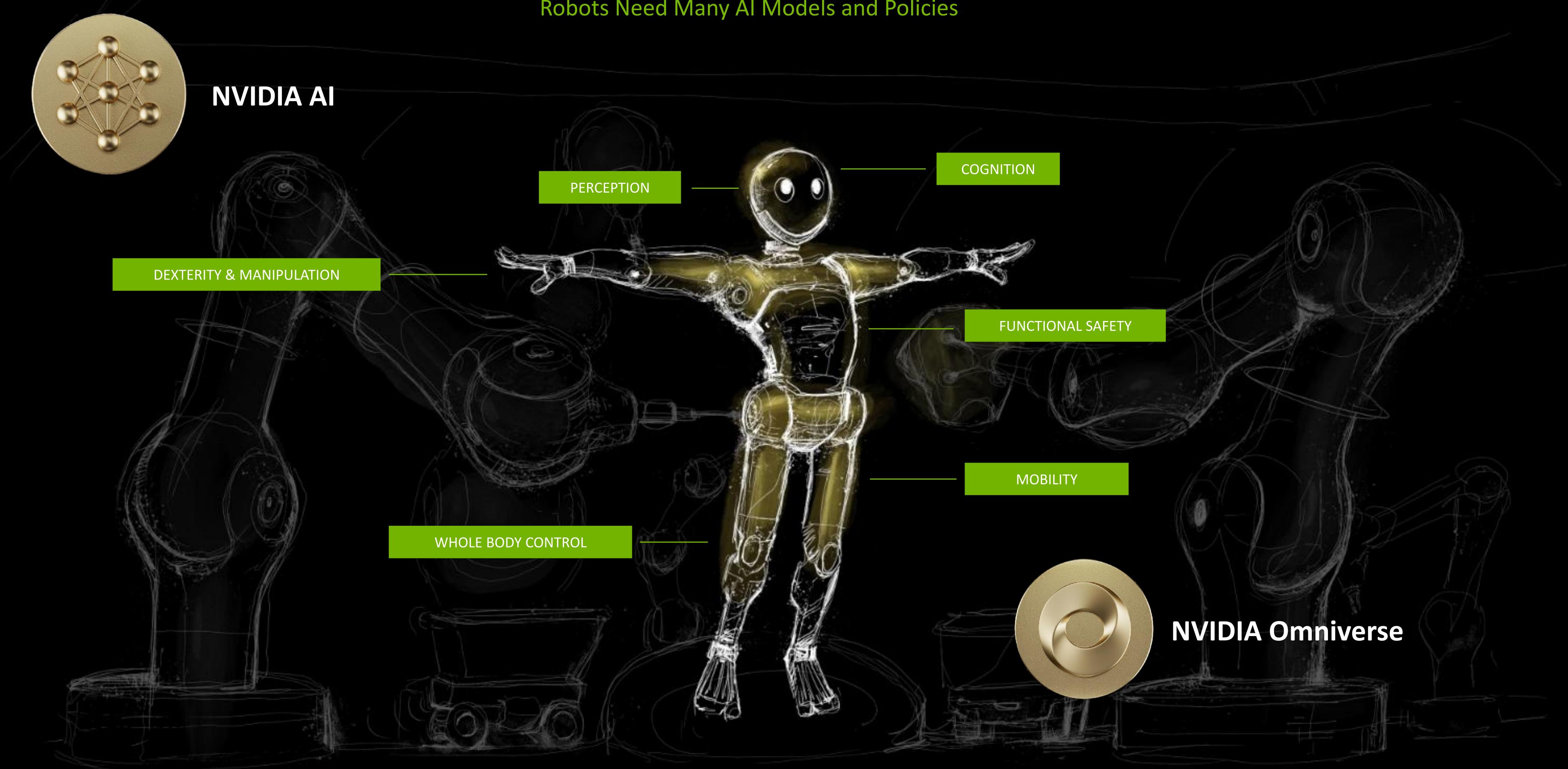
GENERATIVE AI

DIGITAL MARKETING CONTENT CREATION



Physical Al-Powered Robots is Our Next Grand Challenge

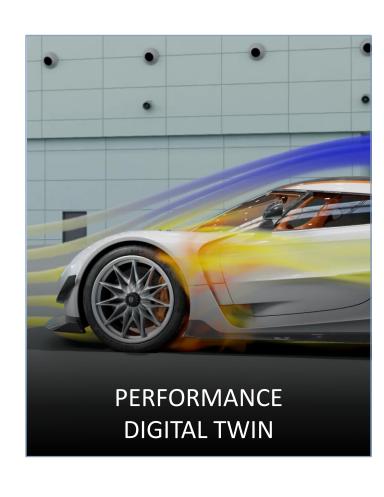
Robots Need Many Al Models and Policies

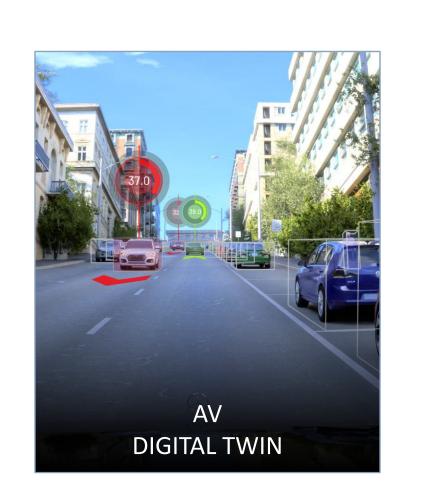


Enterprises Investing heavily in Industrial Scale Digital Twins

Increase Efficency and Enable Automation

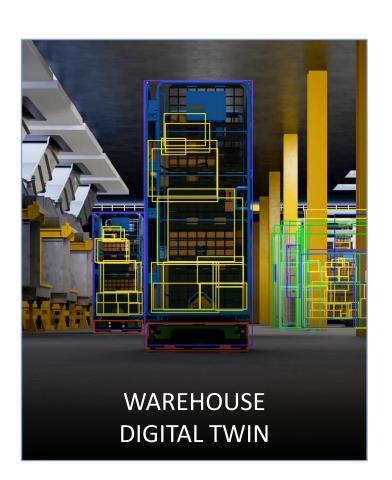


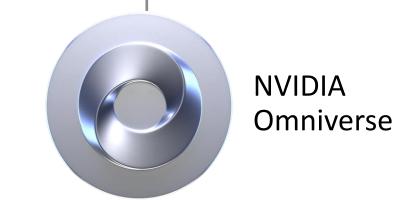








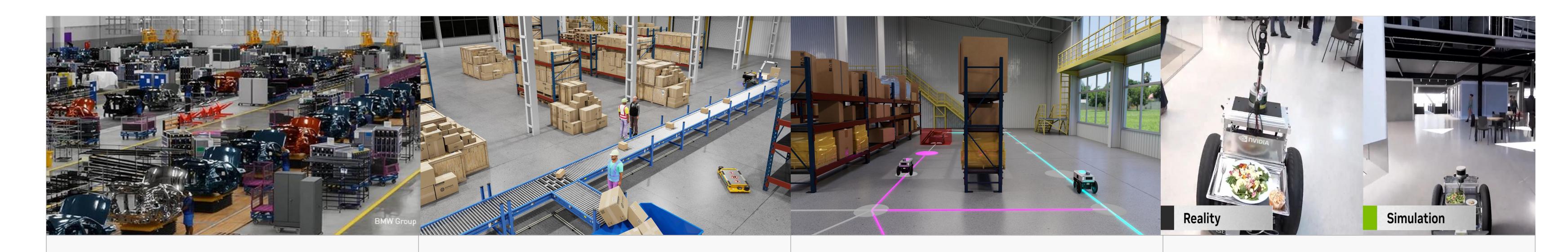






Key Attributes of a Live, Full Fidelity Digital Twin

Enabling Accurate and Trustworthy Virtual Testing, Experimentation and Optimization



GROUND TRUTH DATA

Unified Virtual Datasets

PHYSICALLY ACCURATE REPLICA

Obeys the Laws of Physics

AI-ENABLING, AI-ENABLED

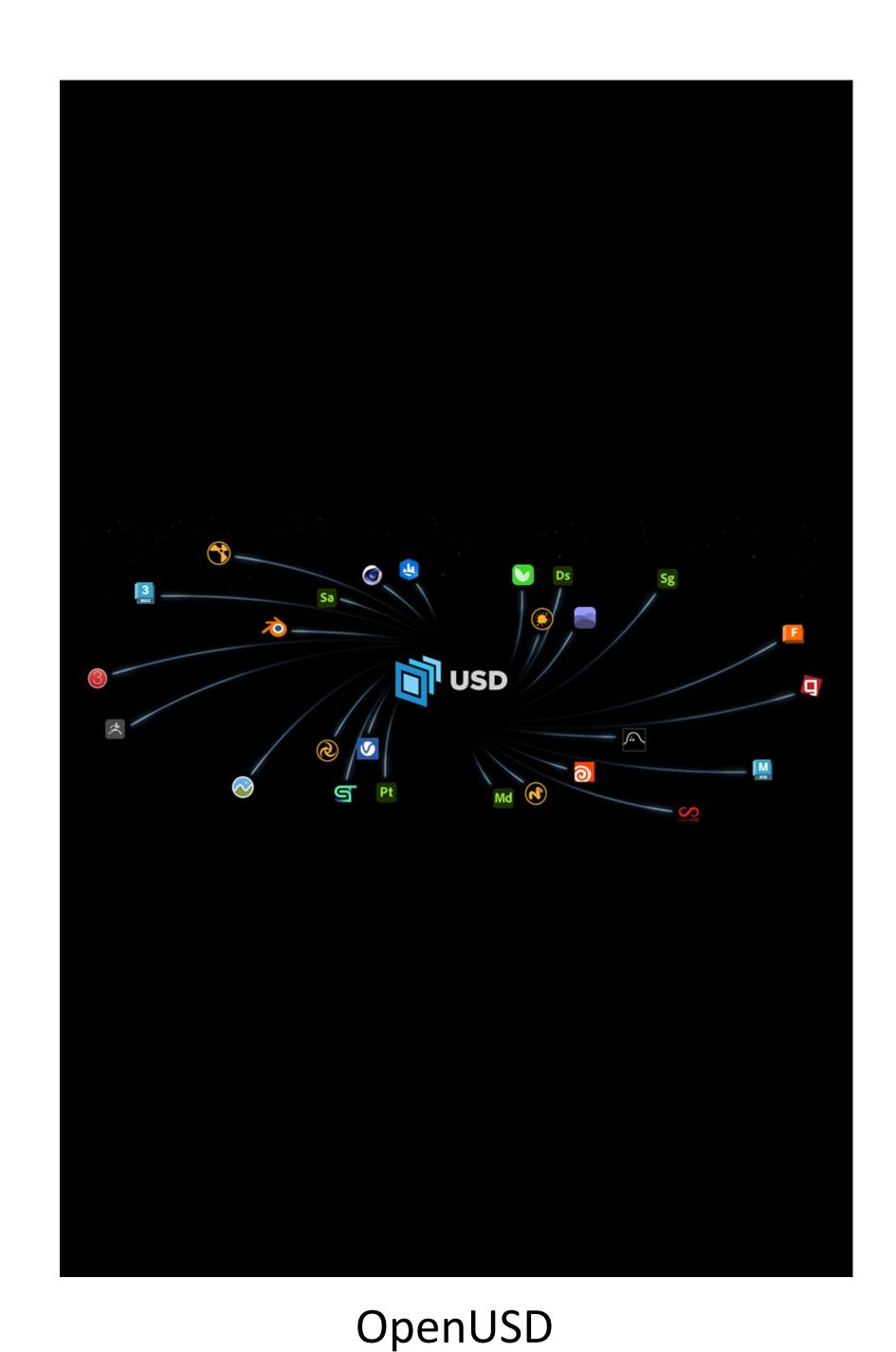
Optimized by AI & Enables Training of AI

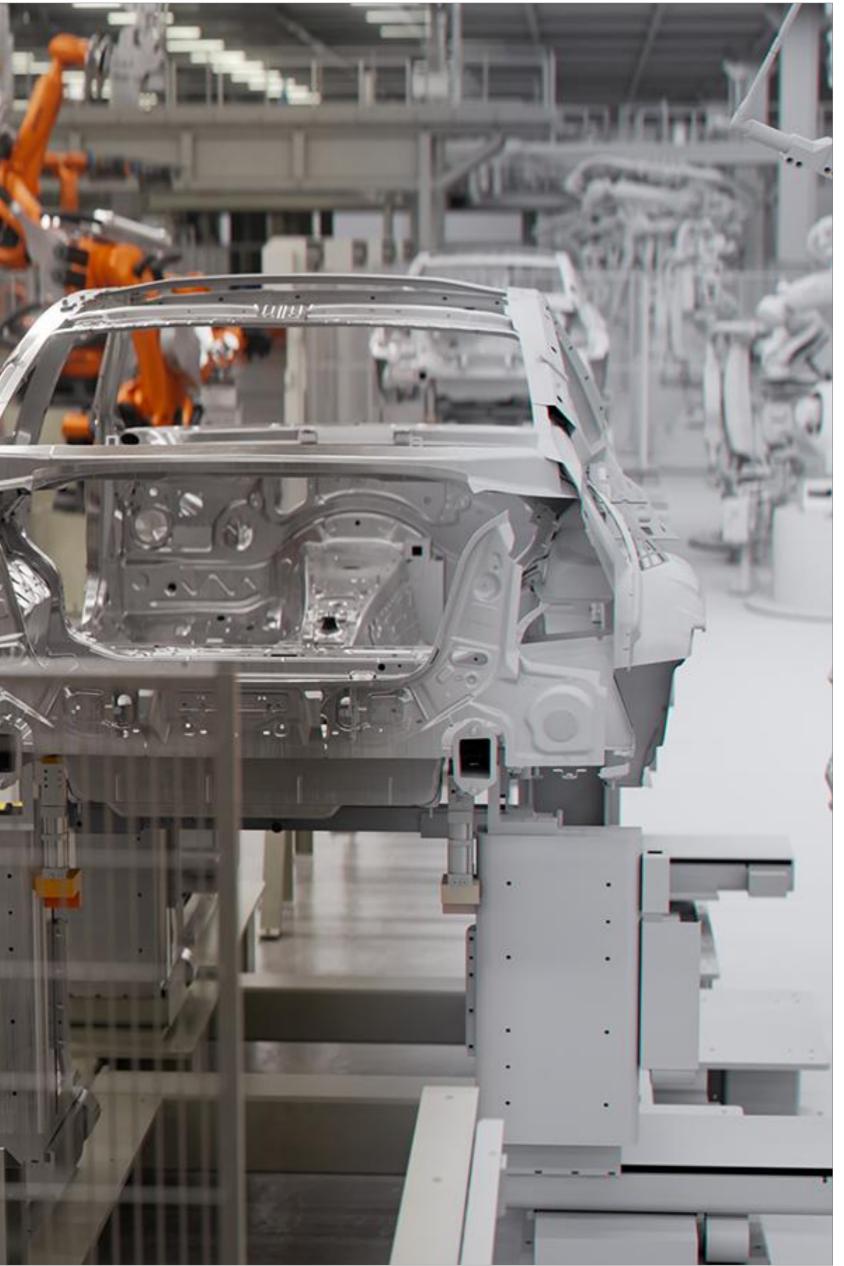
PERFECTLY SYNCHRONIZED

Precision Timed, Perfectly Synced to the Real World



Key Technologies Accelerate Digitalization, Digital Twins, & Physical Al











Computer Vision, Synthetic Data Generation

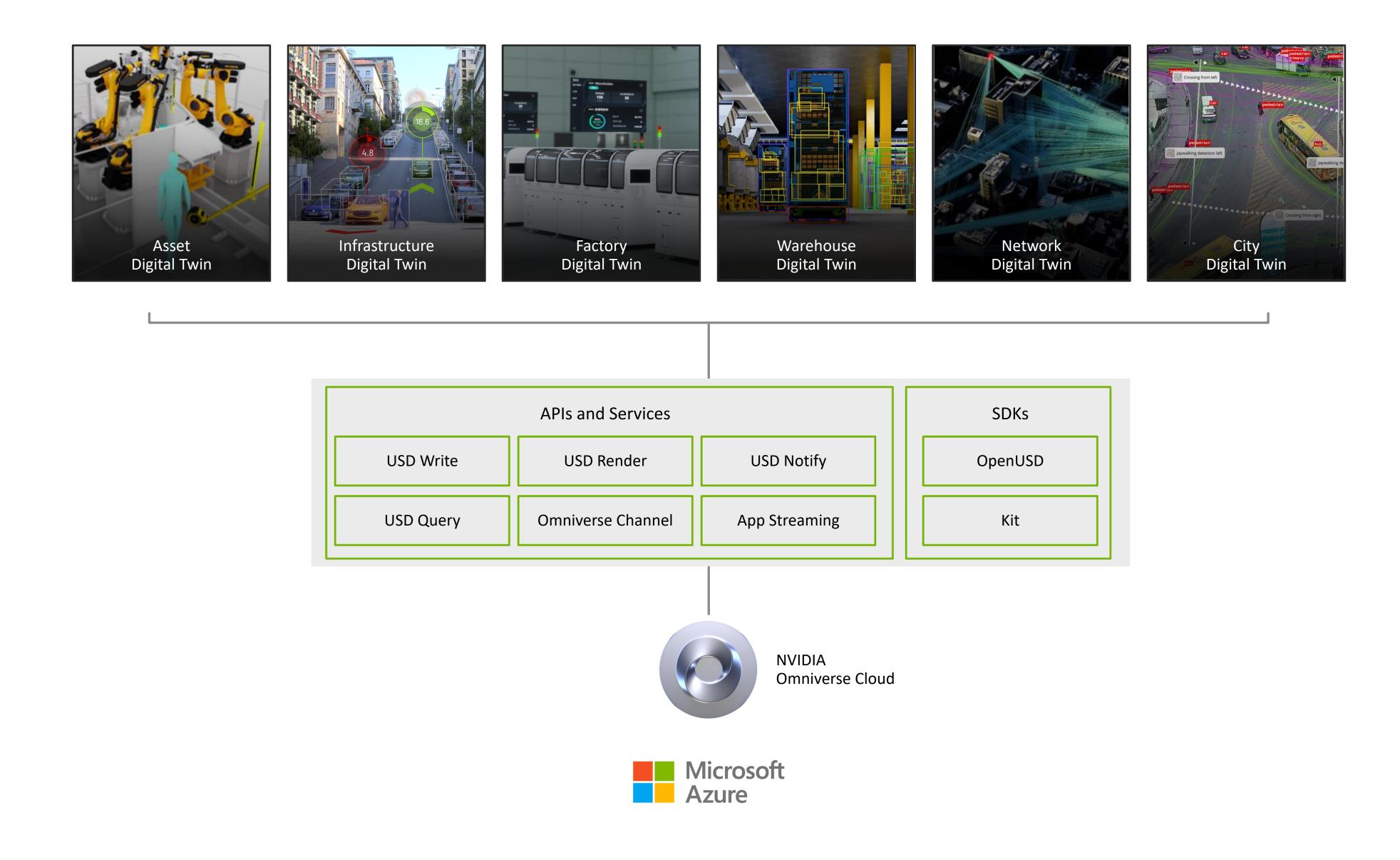


Accelerated Computing



NVIDIA Omniverse

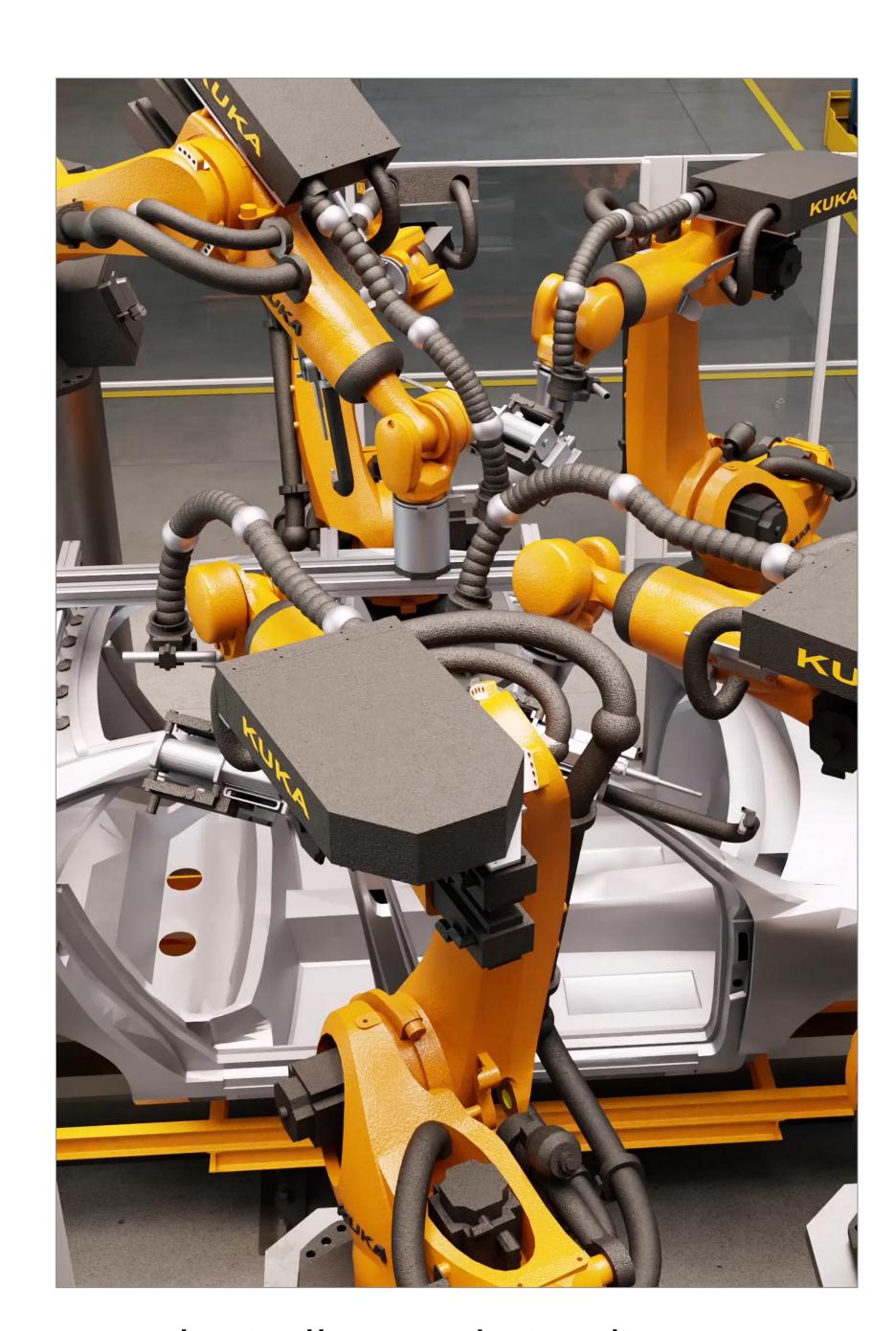
The Platform to Develop Industrial Digitalization and Physical AI Simulation Applications



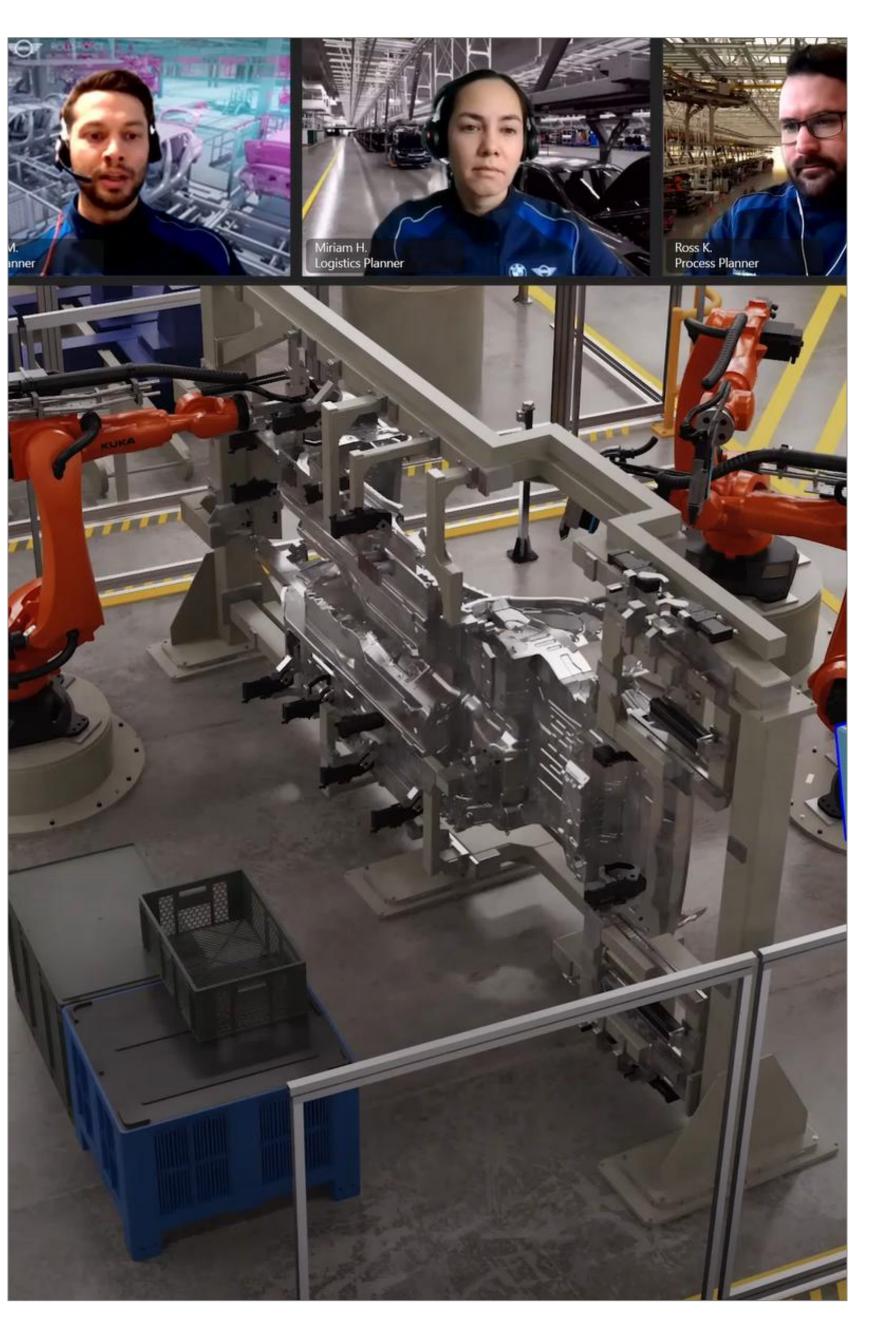




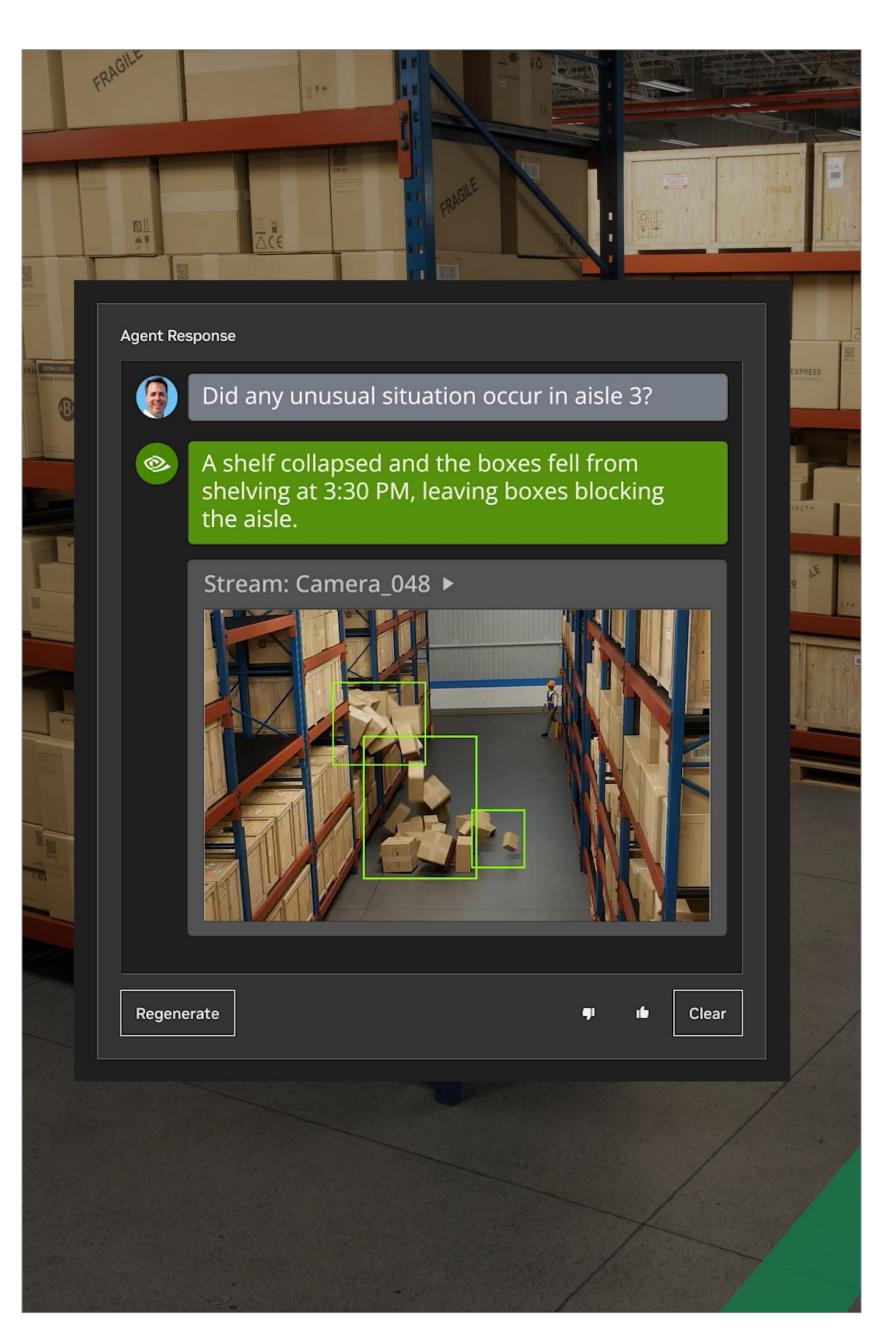
Digital Twins Built on Omniverse & OpenUSD Deliver New Possibilities



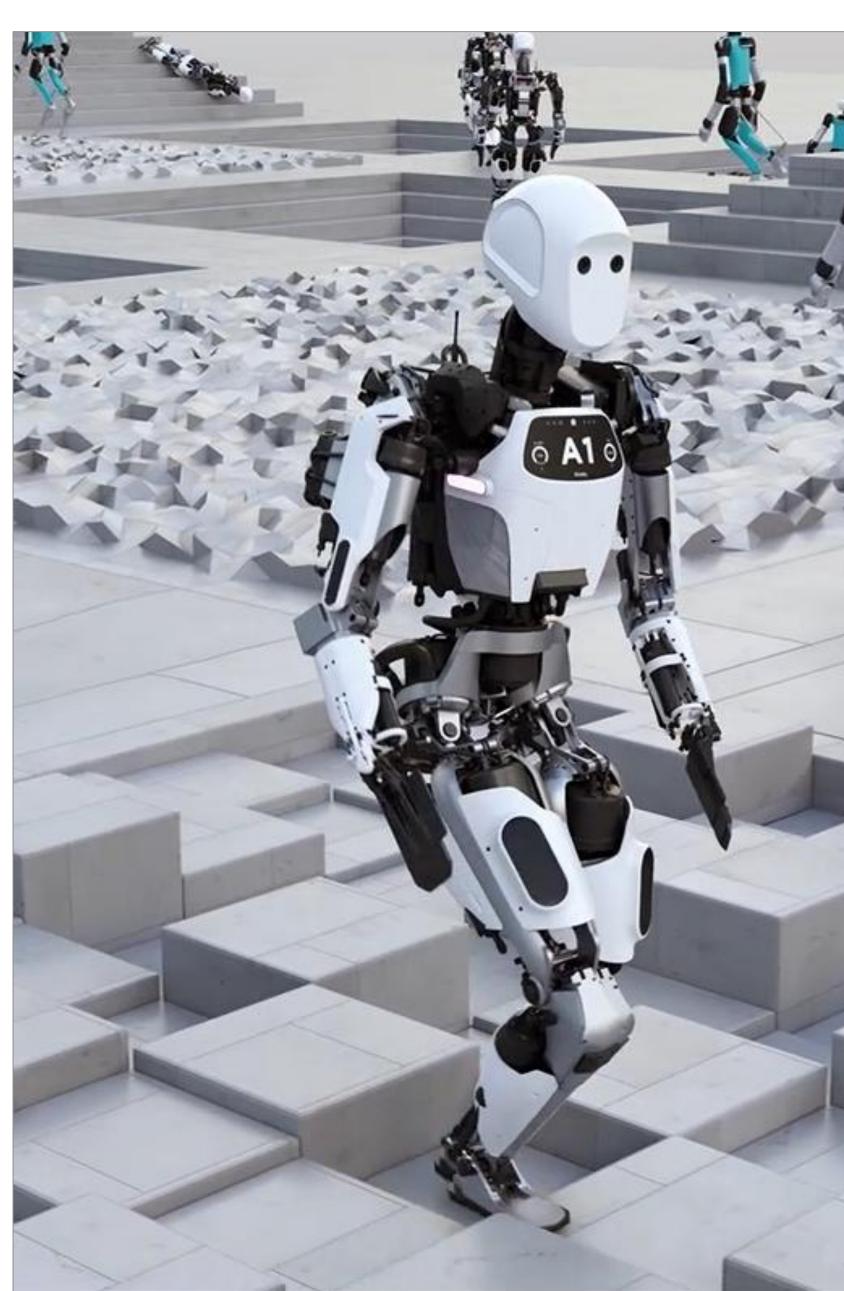
Physically Based Visualization



Streamlined Communications



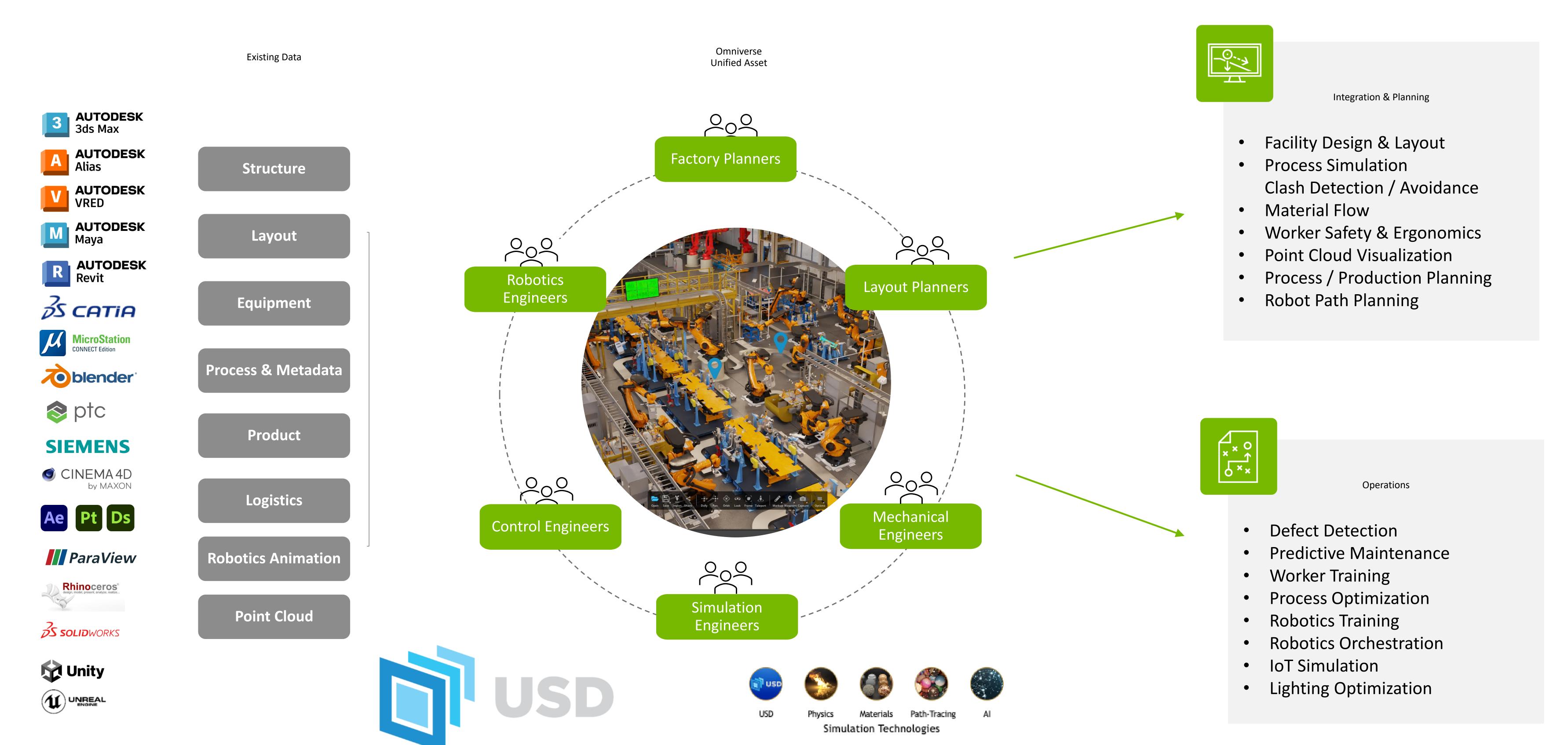
Al Optimized Operations



Testing Ground - AI, Robotics

Platform to provide a unified pipeline from Planning to Operation

Data connection and collaboration engine <-> 3D Visualization <-> Simulation, Optimization, Al

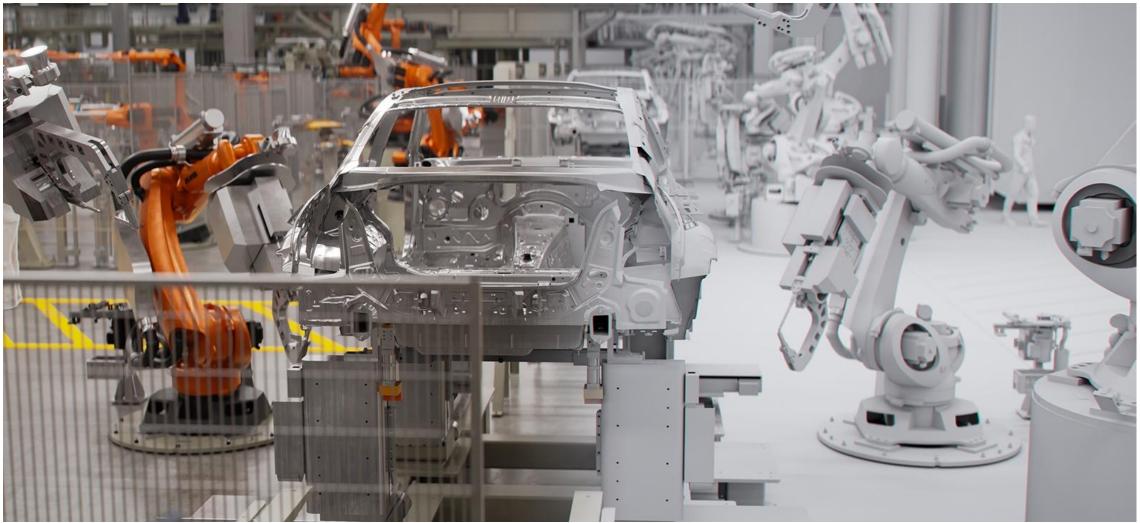


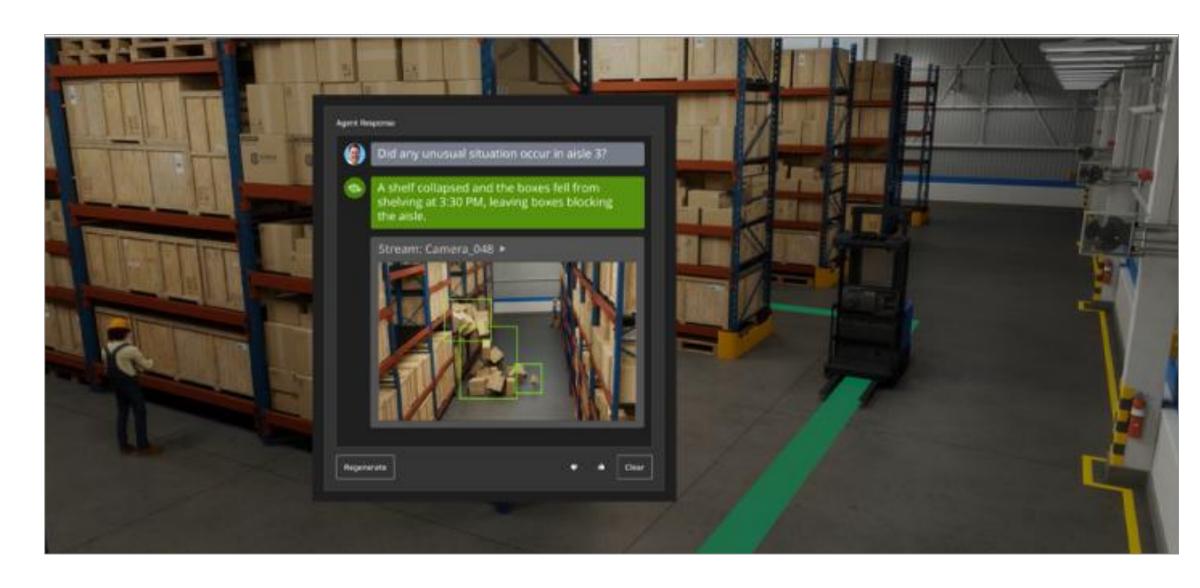


NVIDIA Omniverse deliver Building Blocks for the industrial Metaverse

Develop tools and apps for planning, simulation, and operations use cases







OpenUSD

Omniverse Cloud Sensor RTX APIs

NVIDIA NIM







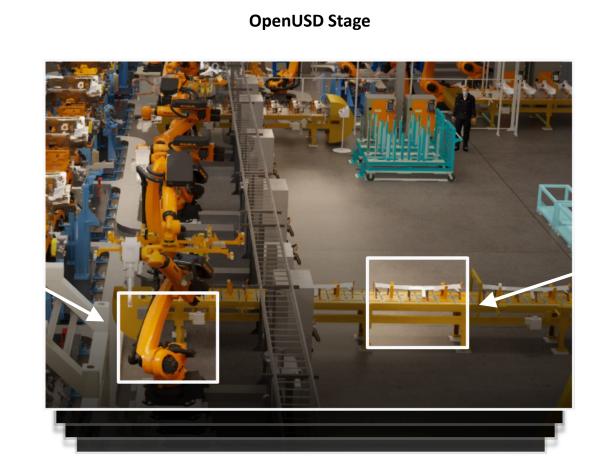
Developer Tools, SDKs

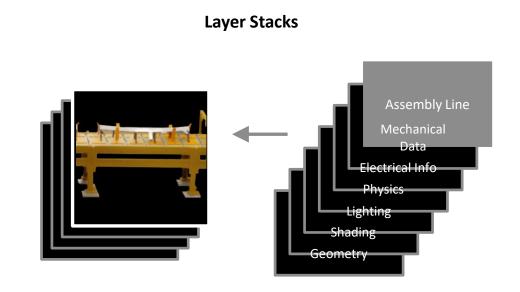


Universal Scene Description (OpenUSD)

Powerful 3D Framework and Universal Data Interchange

Robot Sensor Data Electrical Info Physics Lighting Geometry





Ecosystem Momentum









AOUSD Alliance for OpenUSD





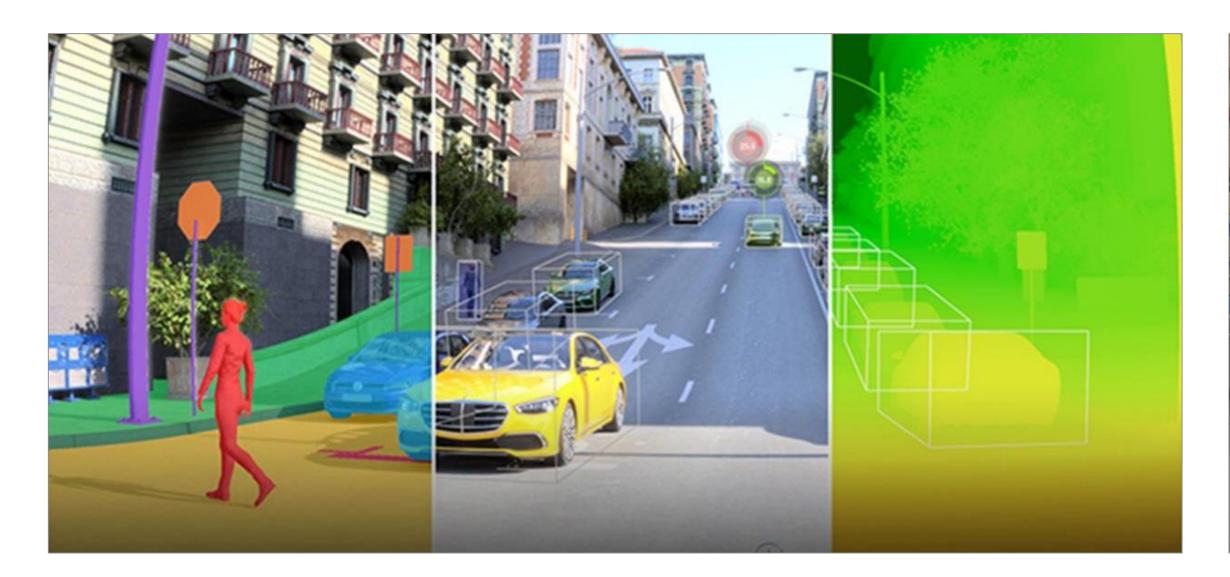






NVIDIA RTX

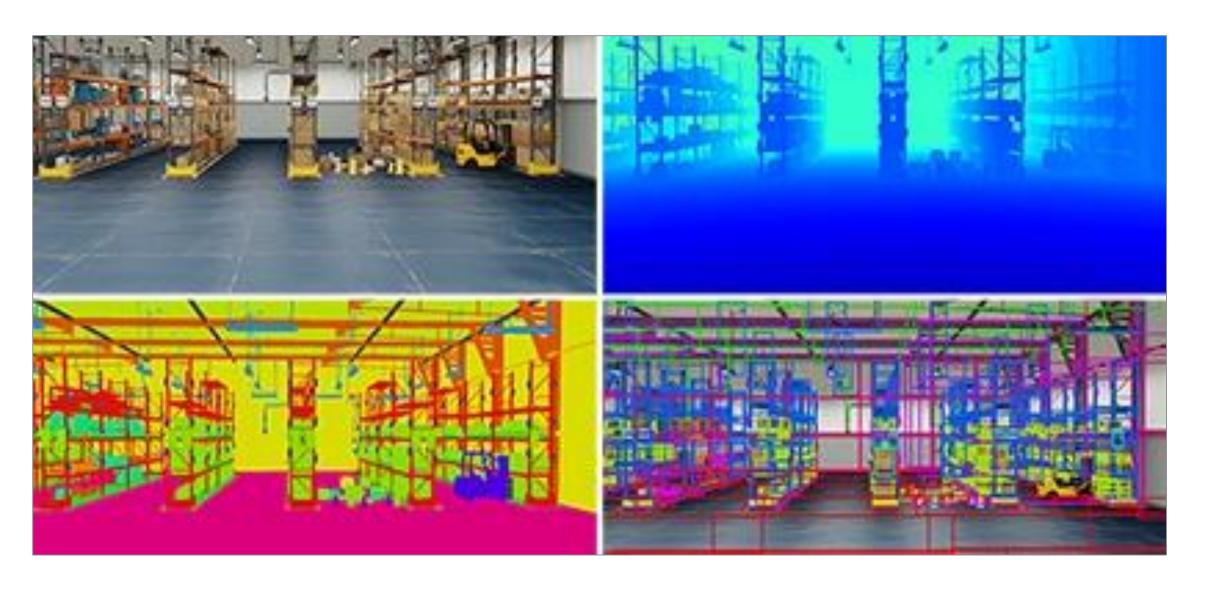
Real time graphics aren't just for entertainment - rendering isn't just for pretty pictures







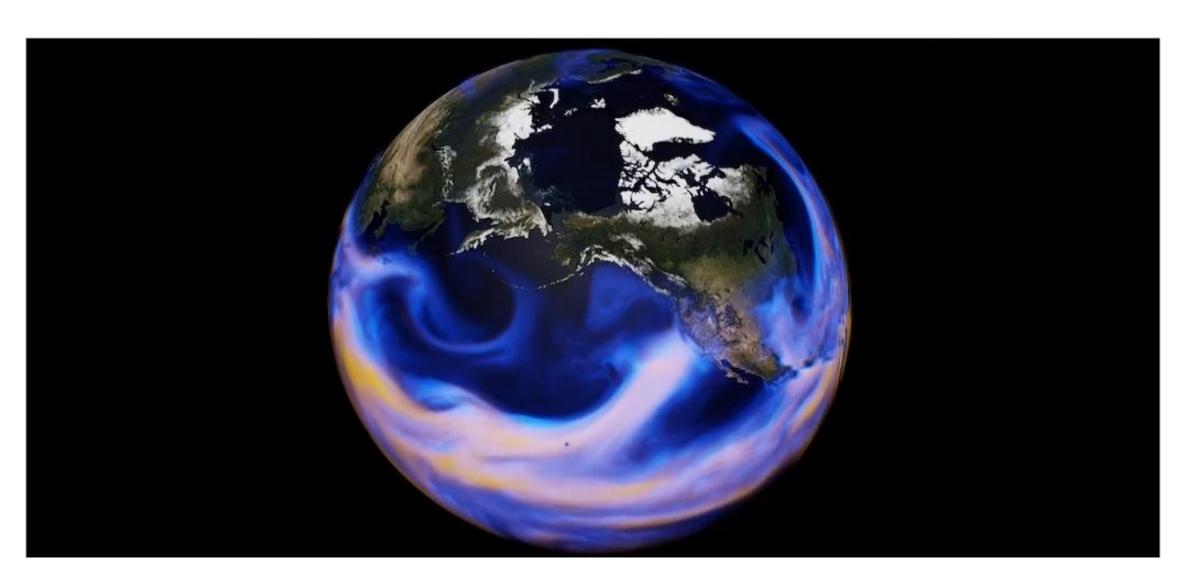
Robot Simulation



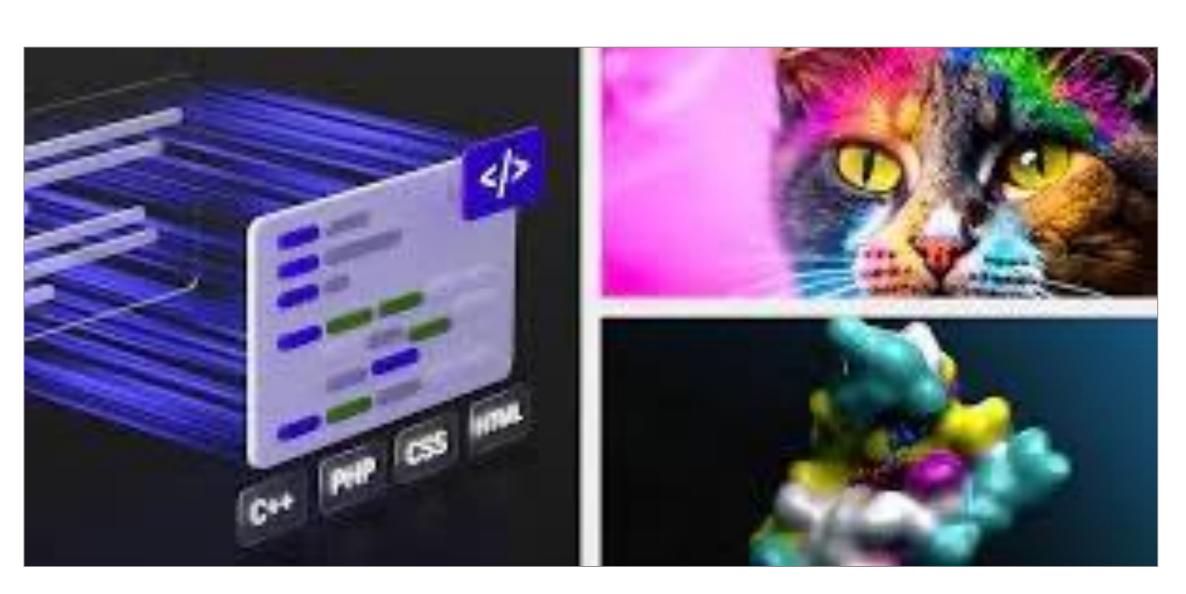
Synthetic Data Generation



Industrial Visualization



Scientific Visualization



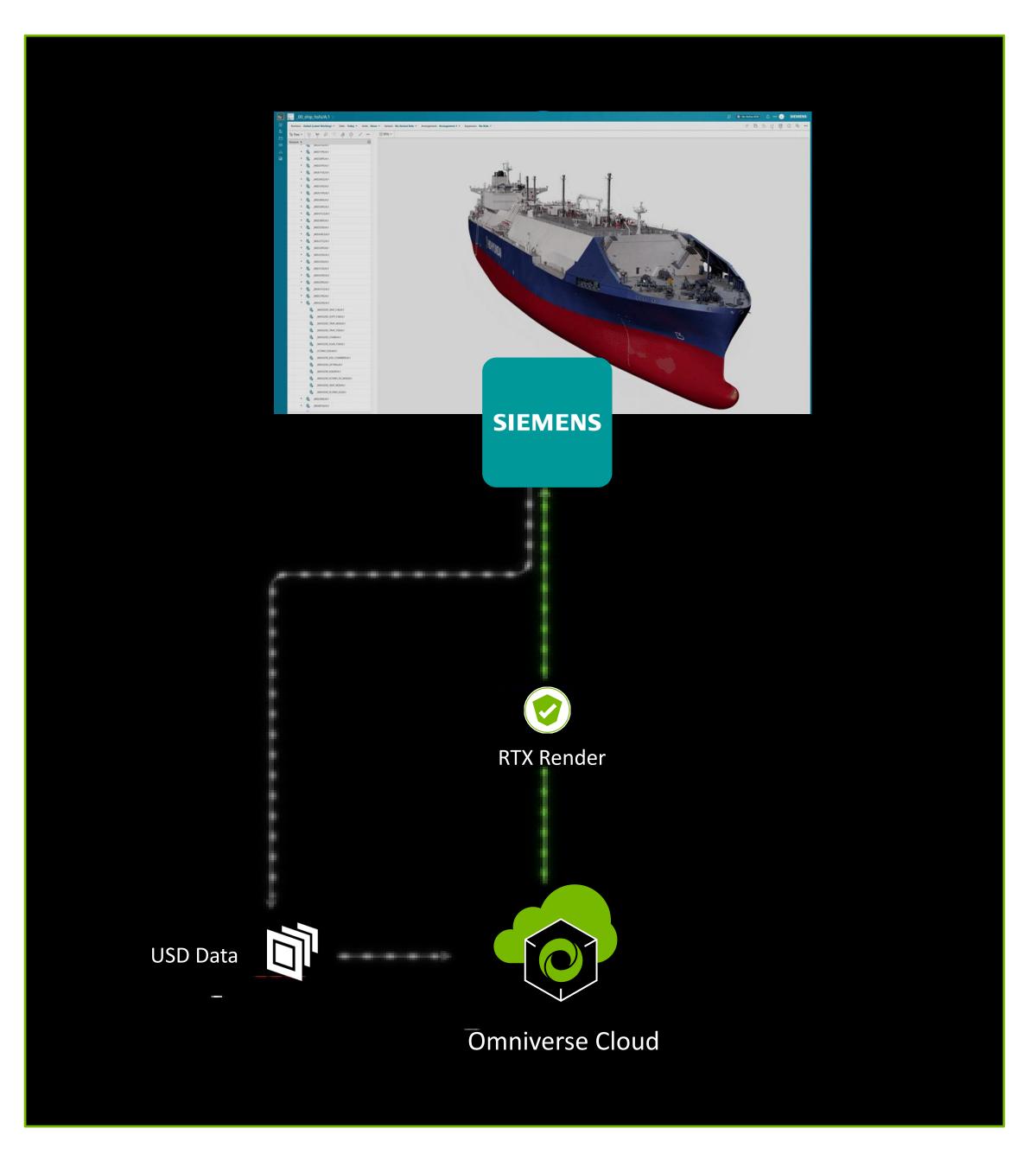
Generative Al



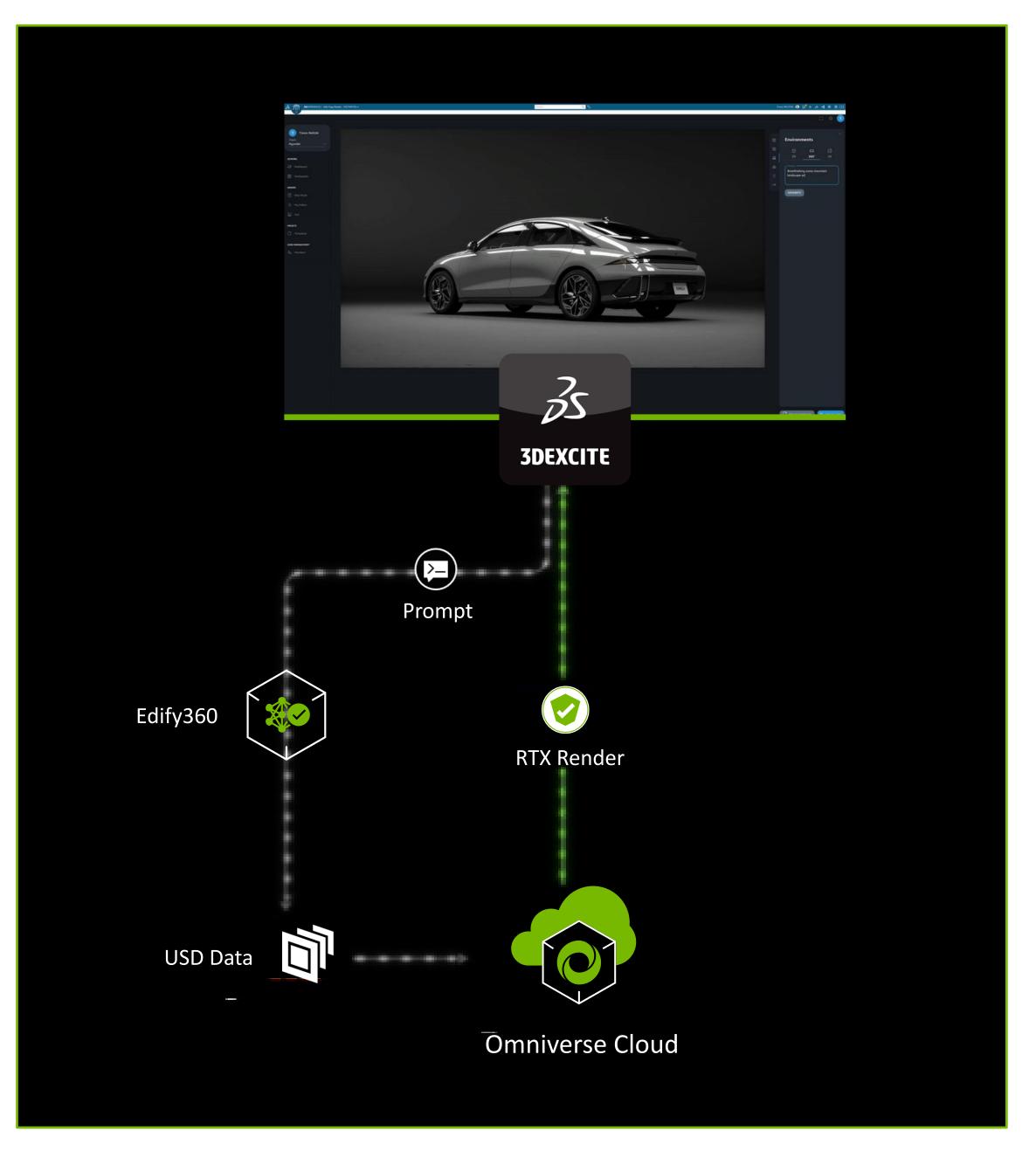
NVIDIA Omniverse Cloud Sensor RTX APIs

Primary Developer Use Cases

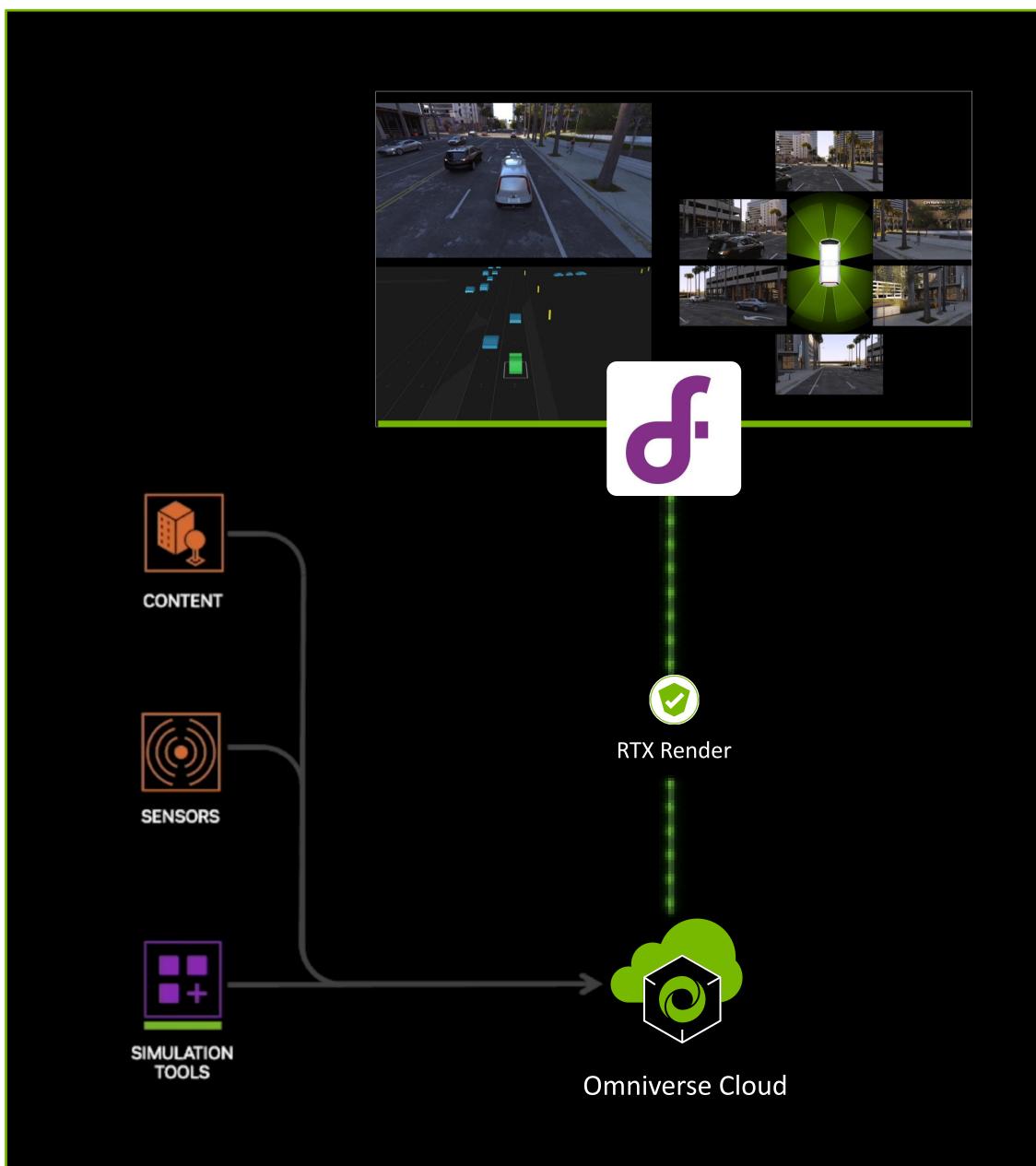
Embed Omniverse Viewports in 3D Apps



Connect Generative AI Tools to 3D Apps



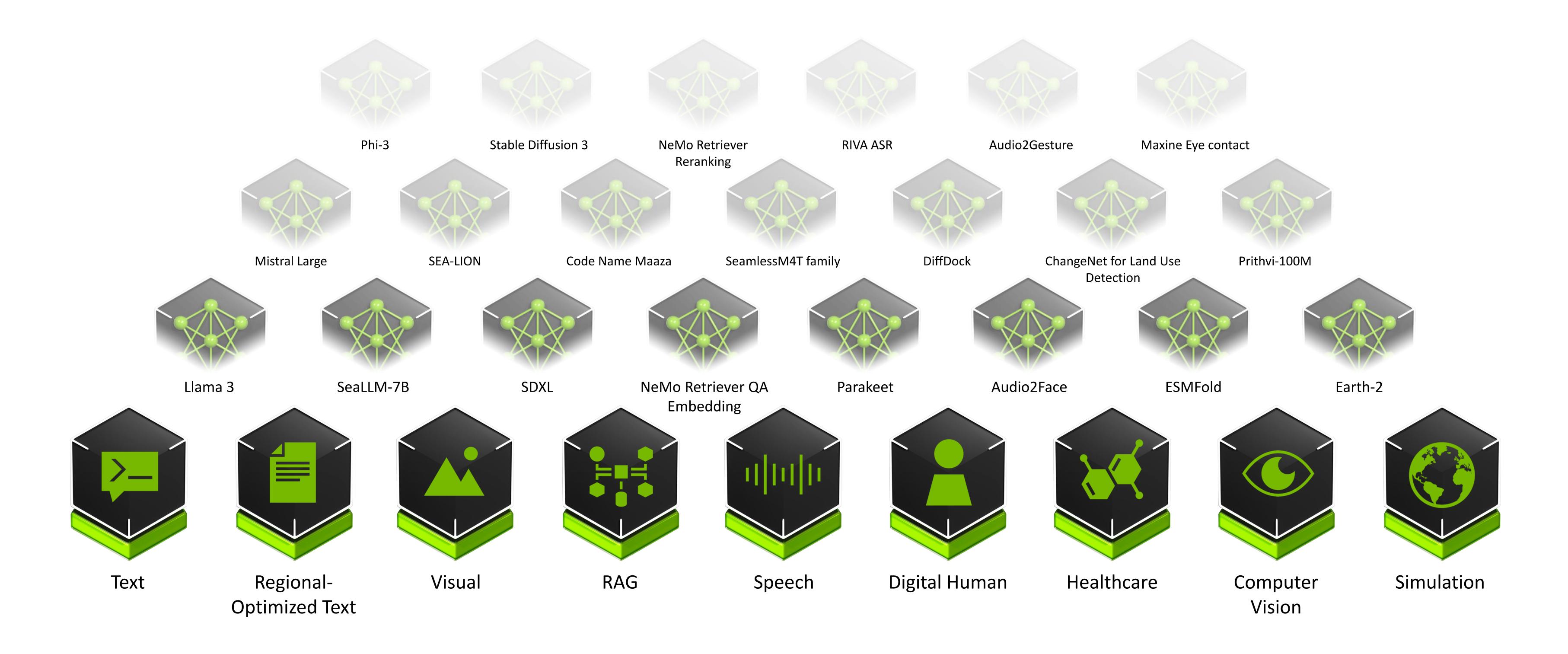
Scale Simulation Workflows for AI Systems





AI-NIM - NVIDIA Inference Microservices

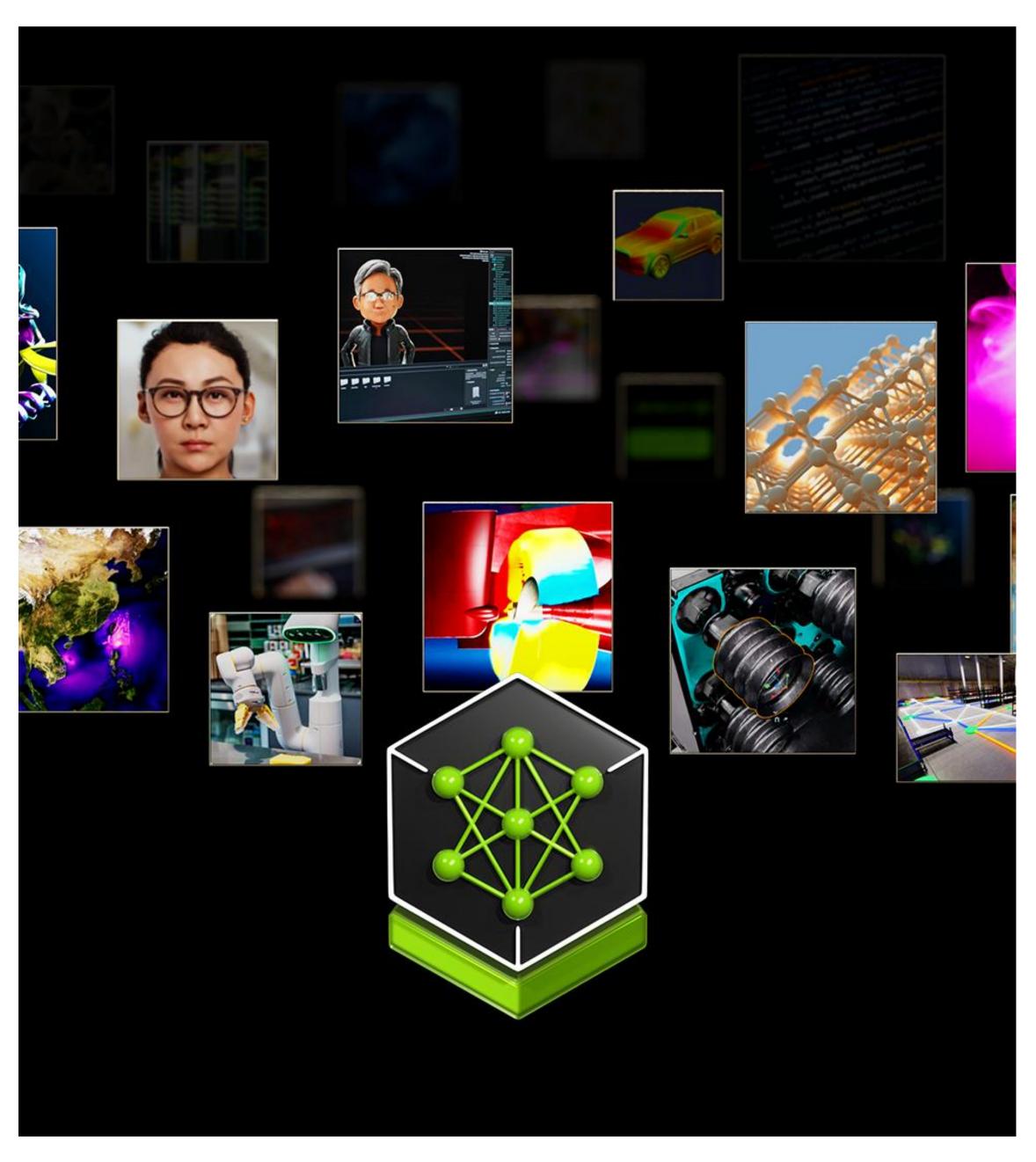
NVIDIA NIM For Every Domain

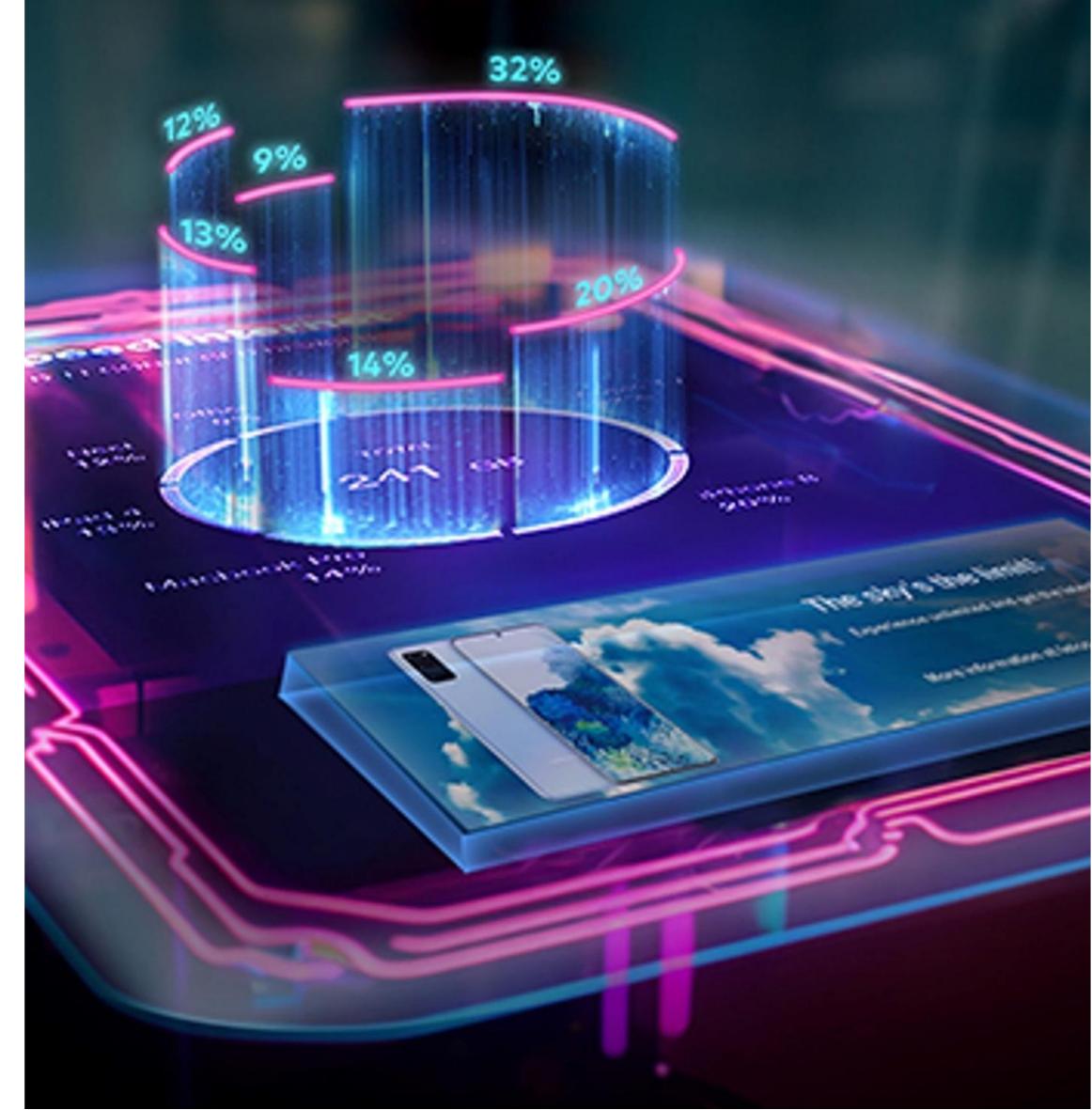




Putting Generative Al Into Production

```
Get API
from openai import OpenAI
client = OpenAI(
  base_url = "https://integrate.api.nvidia.com/v1",
  api_key = "$API_KEY_REQUIRED_IF_EXECUTING_OUTSIDE_N
completion = client.chat.completions.create(
  model="meta/llama-3.1-405b-instruct",
  messages=[{"role":"user","content":"Write a limeric
onders of GPU computing."}],
  temperature=0.2,
  top_p=0.7,
  max_tokens=1024,
  stream=True
for chunk in completion:
  if chunk.choices[0].delta.content is not None:
    print(chunk.choices[0].delta.content, end="")
```





Simplified development with a path to production

Applications require multiple models and complex reasoning

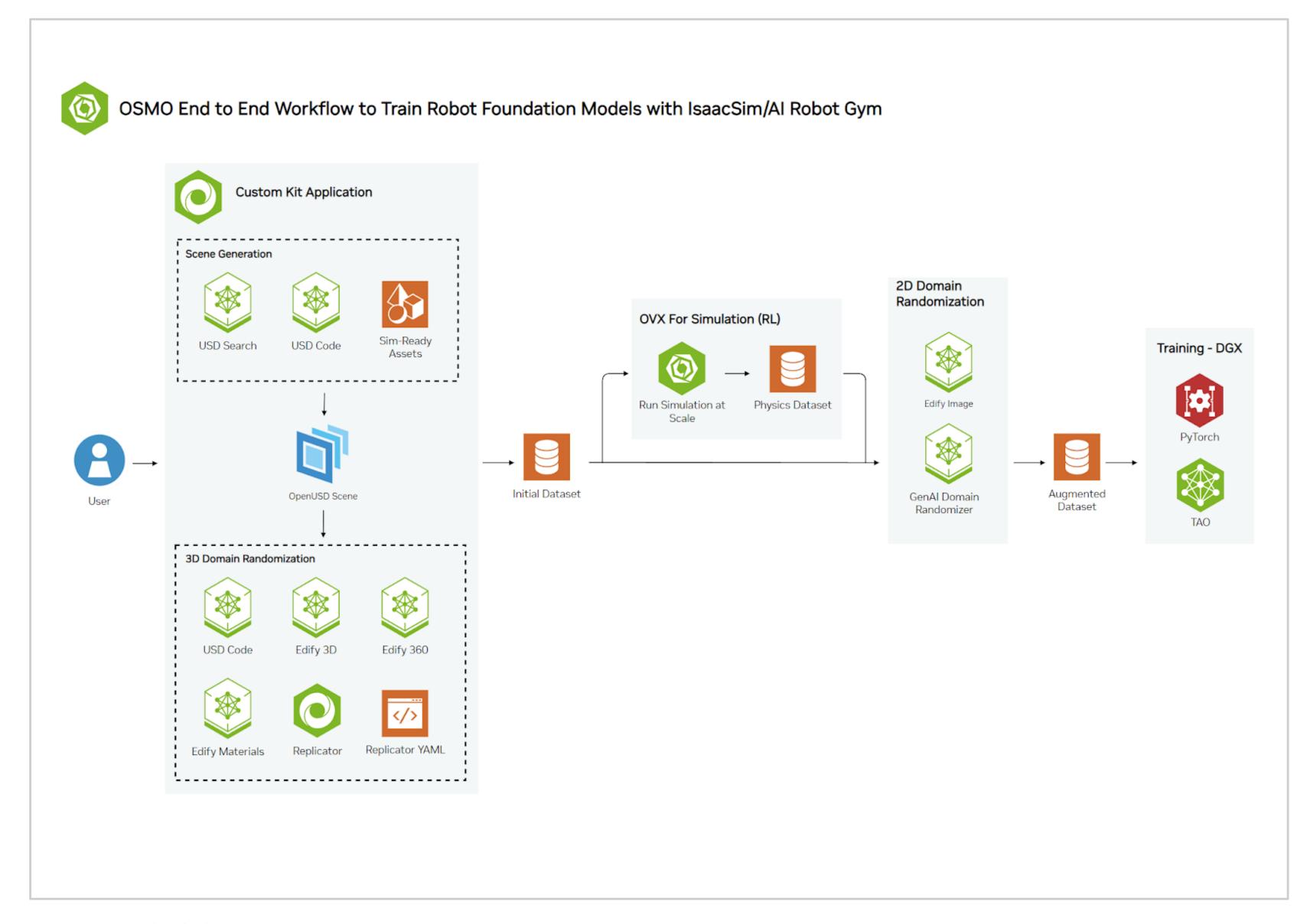
Businesses are looking to add revenue- generating features and services

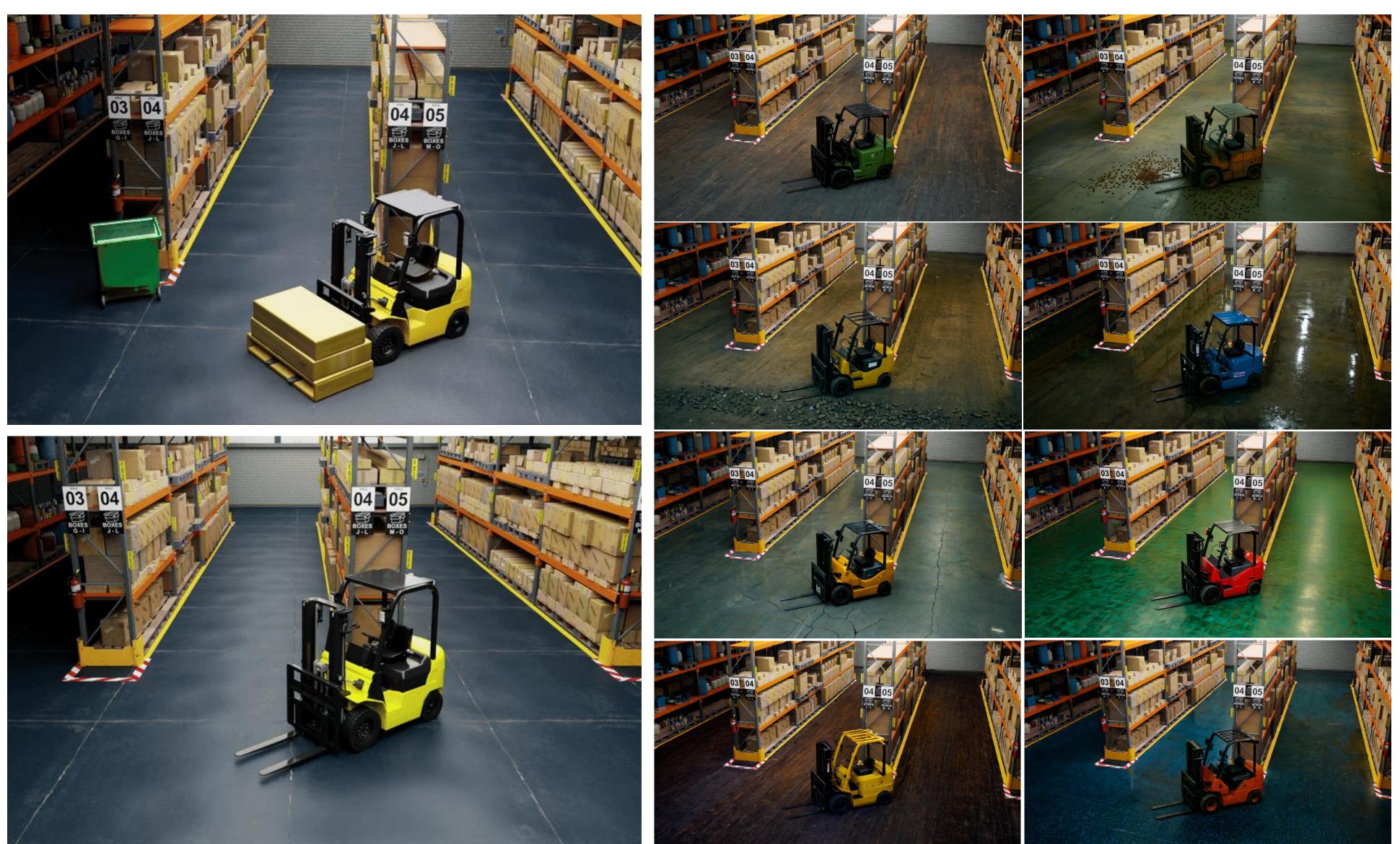


NVIDIA Omniverse and NIM for Synthetic Data Generation

Generative Al-enabled synthetic data generation pipeline for perception robot models

Omniverse, Isaac Sim, USD NIM, SDXL NIM





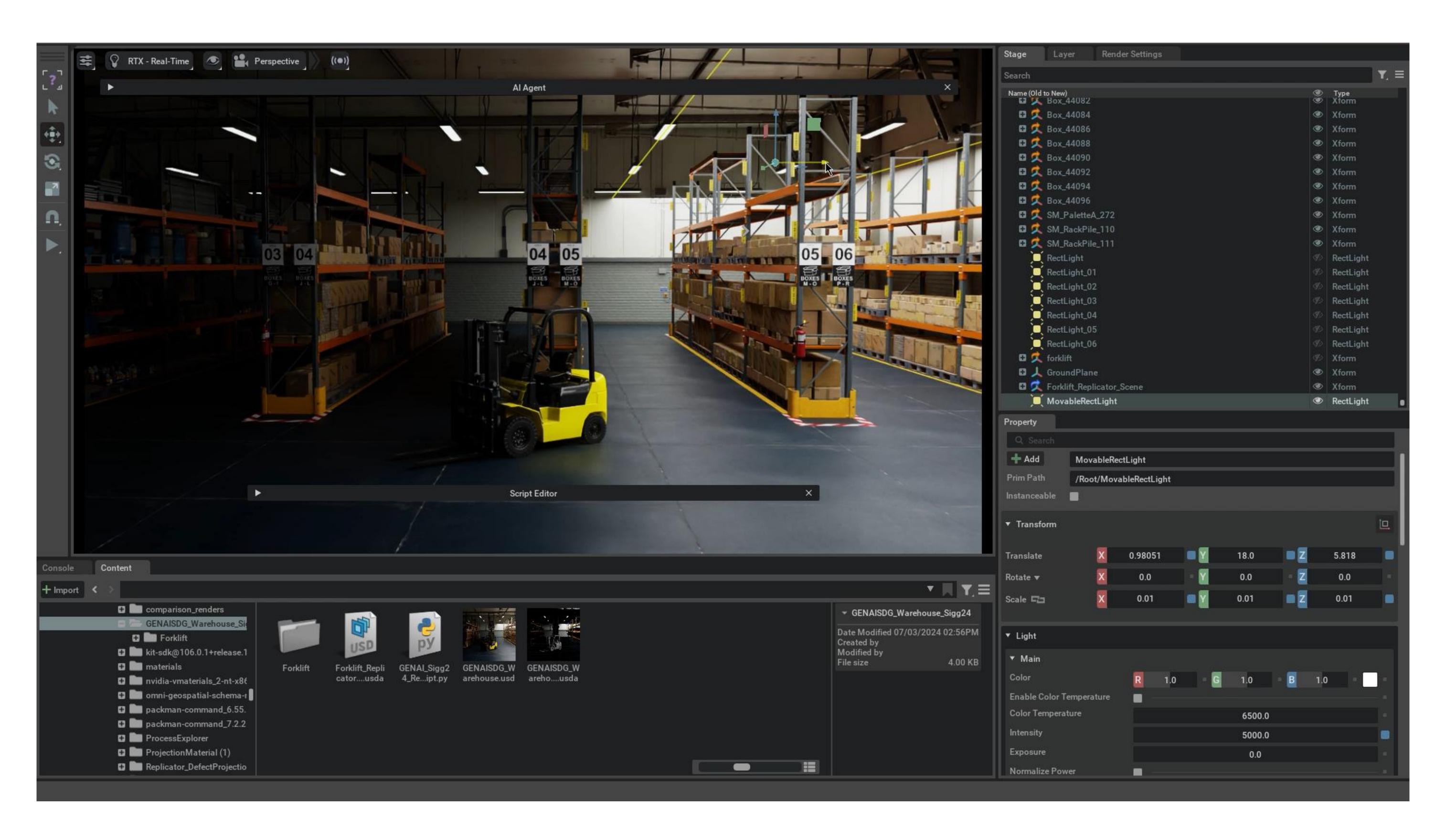
Available Now

- Reference Architecture
- Workflow Guide
- Technical Blog



Use Case: Domain Randomization

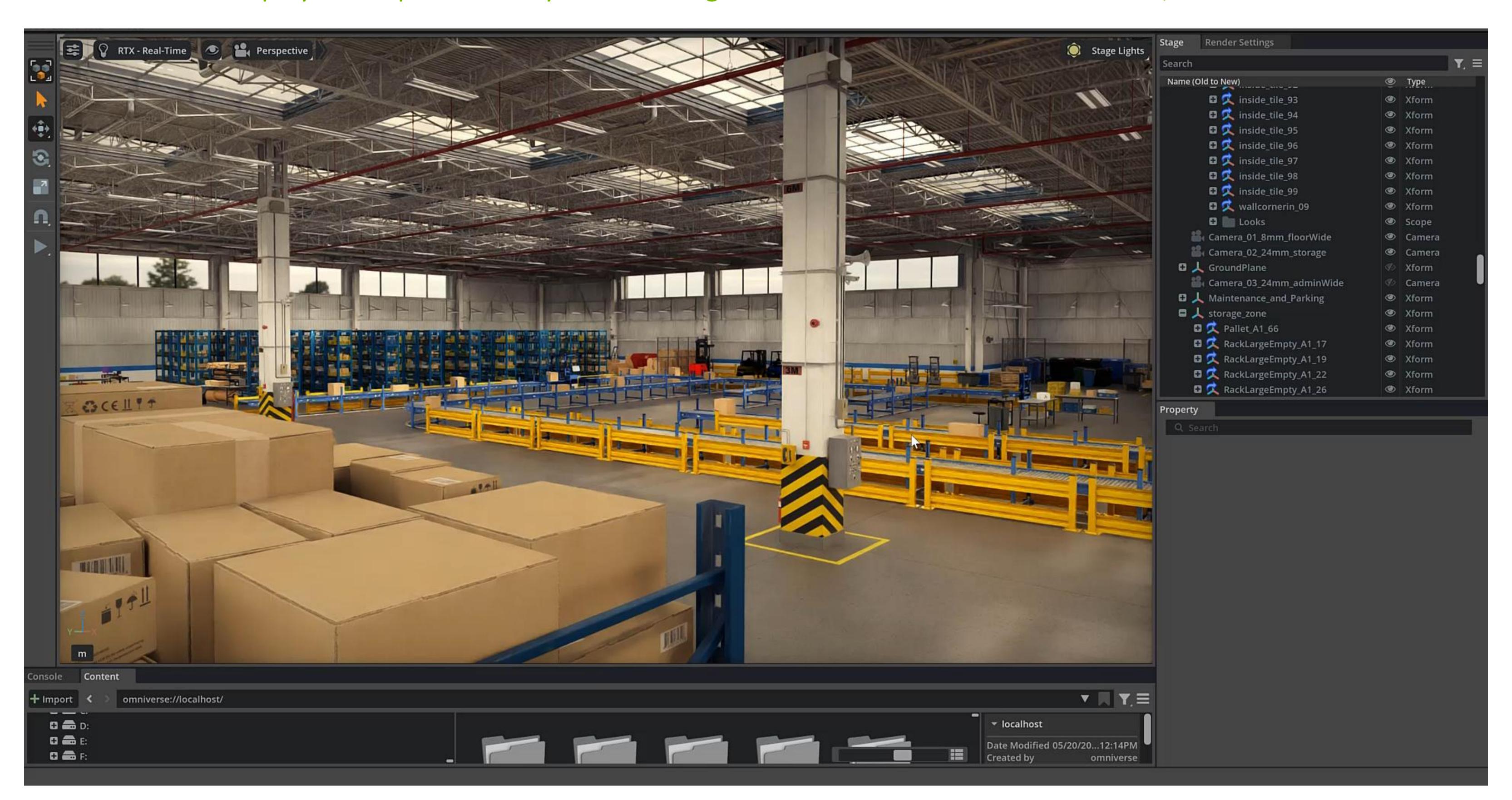
Enrich datasets with USD Code





Use Case: Search Assets, Write Python Code

Simplify development and synthetic data generation workflows with USD Search, USD Code





Use Case: Generative Augmentations for Photorealism

Modify synthetic data with Stable Diffusion XL and ComfyUI to create flexible augmentation pipelines

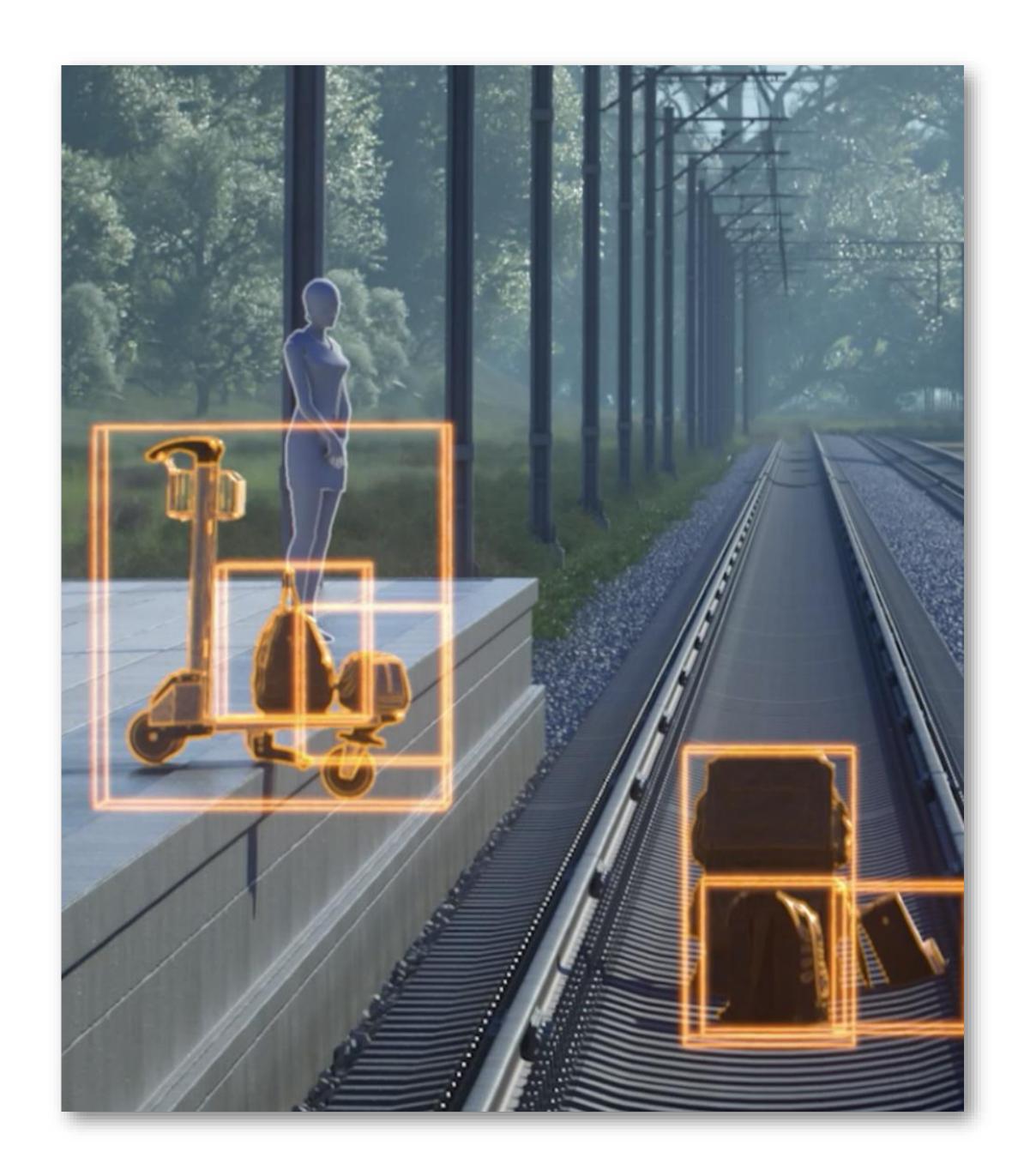


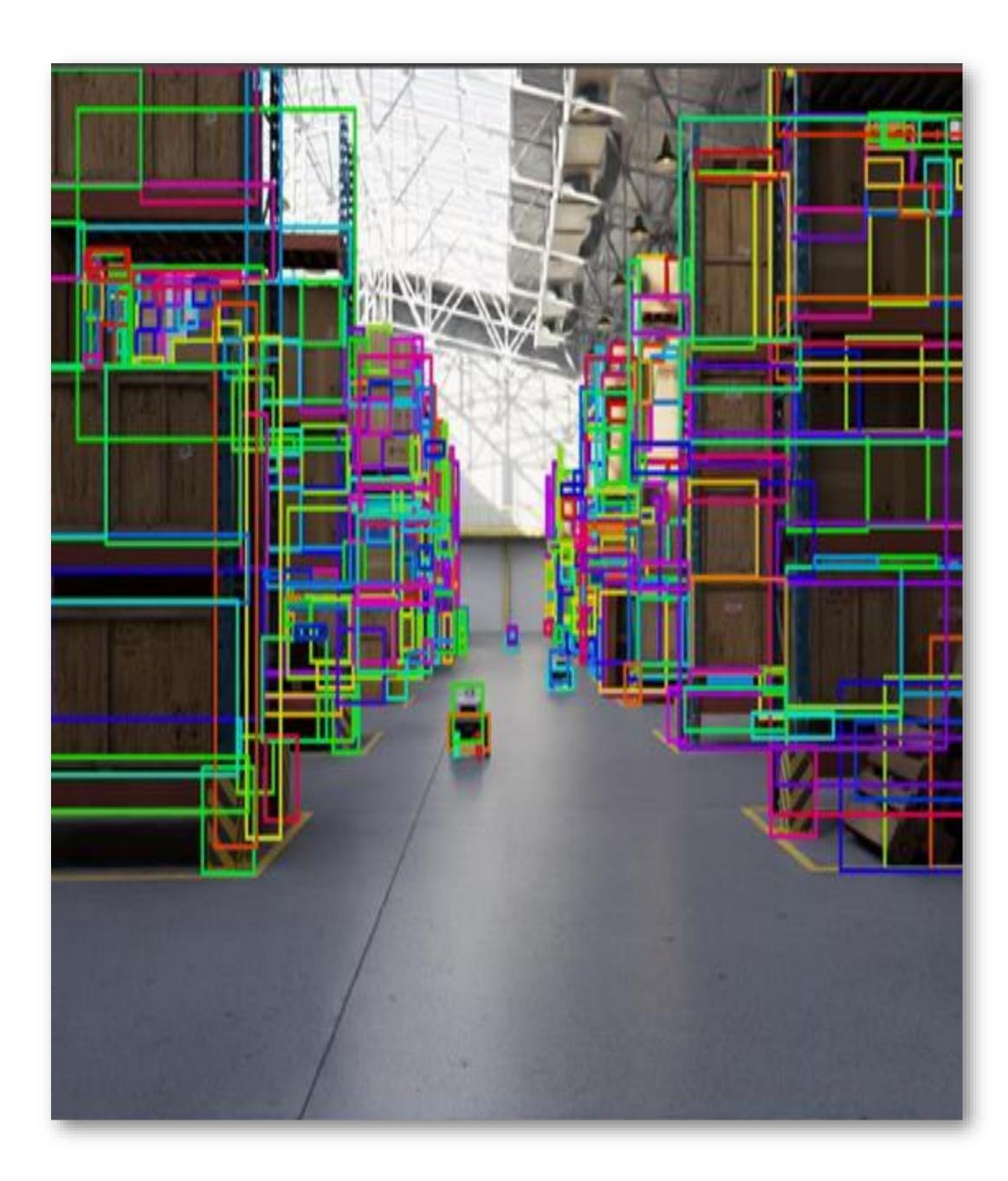


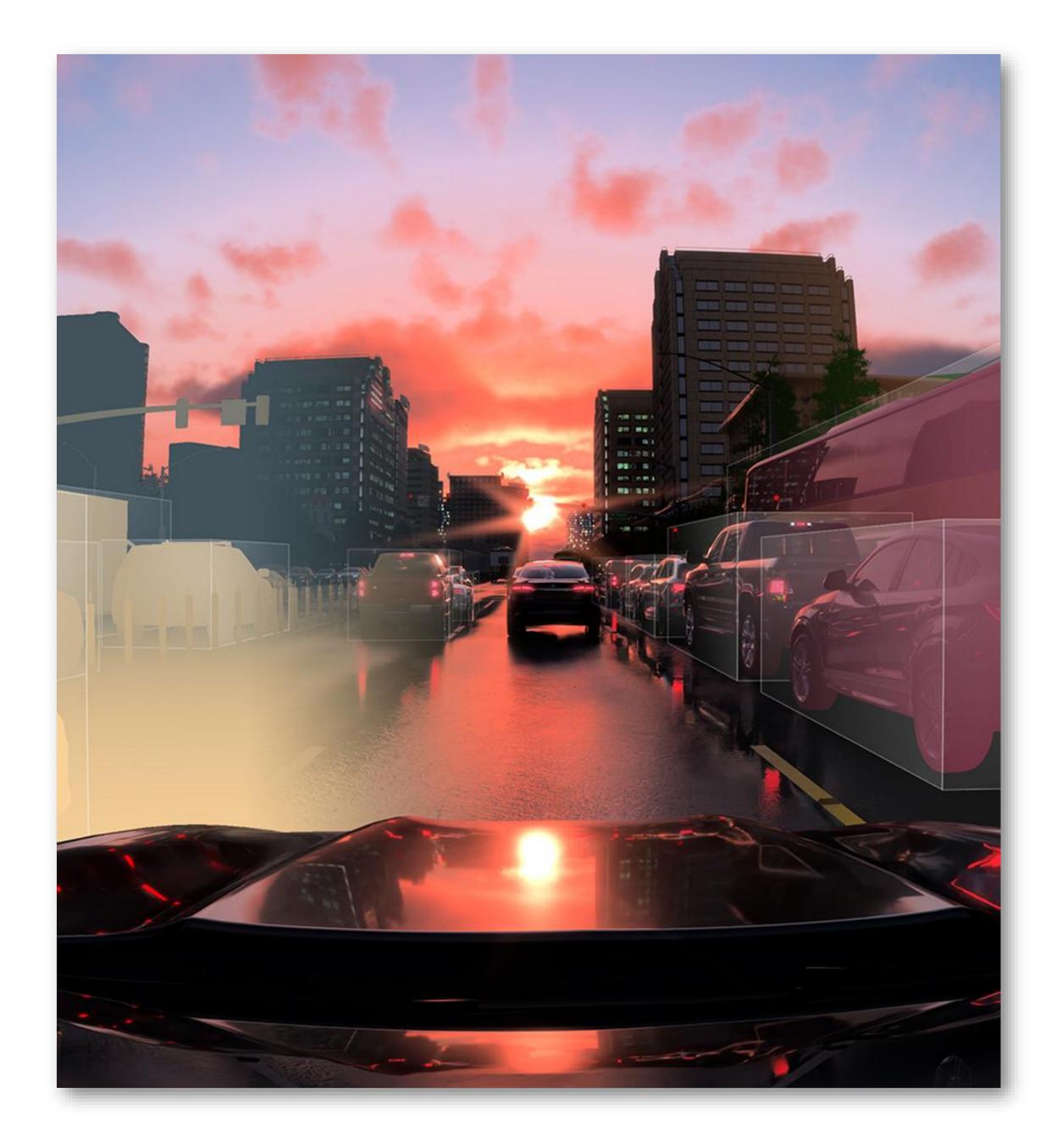


What is Synthetic Data?

Annotated data generated from computer simulations or algorithms



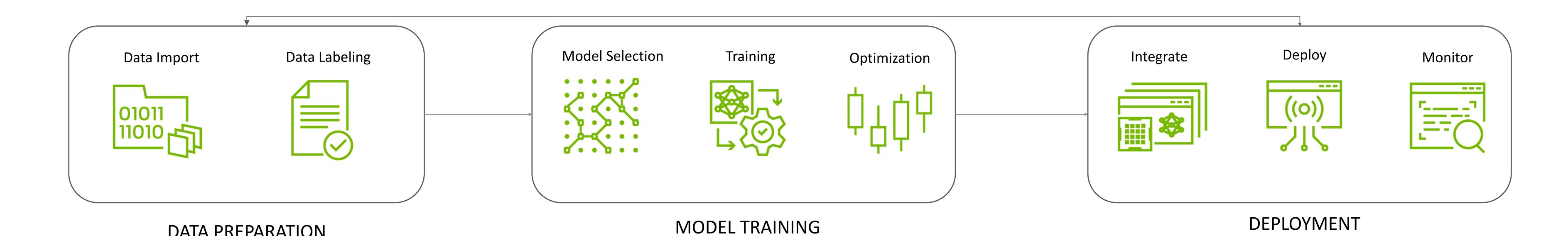






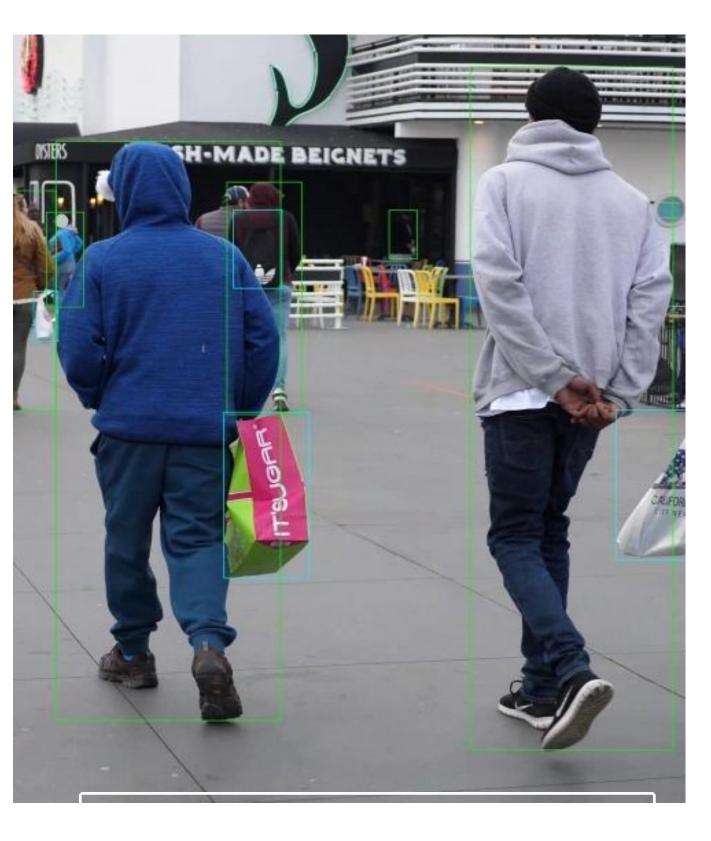
Synthetic Data Generation

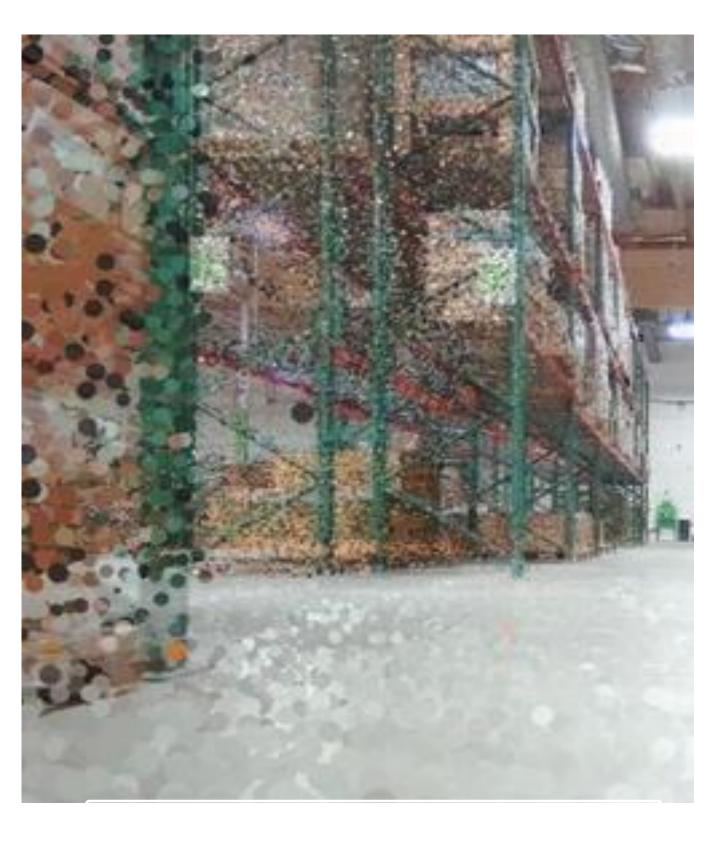
Data is still the Limiting Factor





DATA PREPARATION







DIFFICULT TO COLLECT AND LABEL PRIVACY BEYOND RGB SPECTRUM

CONSTANT CHANGES



Core Components of Omniverse Replicator

Randomizers, Annotators and Writers

DOMAIN RANDOMIZATION

Randomize lighting, materials, colors, positions, and more to help the AI train on relevant information



GROUND TRUTH ANNOTATION

Perfectly labeled image for model training



DATA GENERATION AND OUTPUT

Output data in the right format to seamlessly work with TAO toolkit and streamline the training workflow

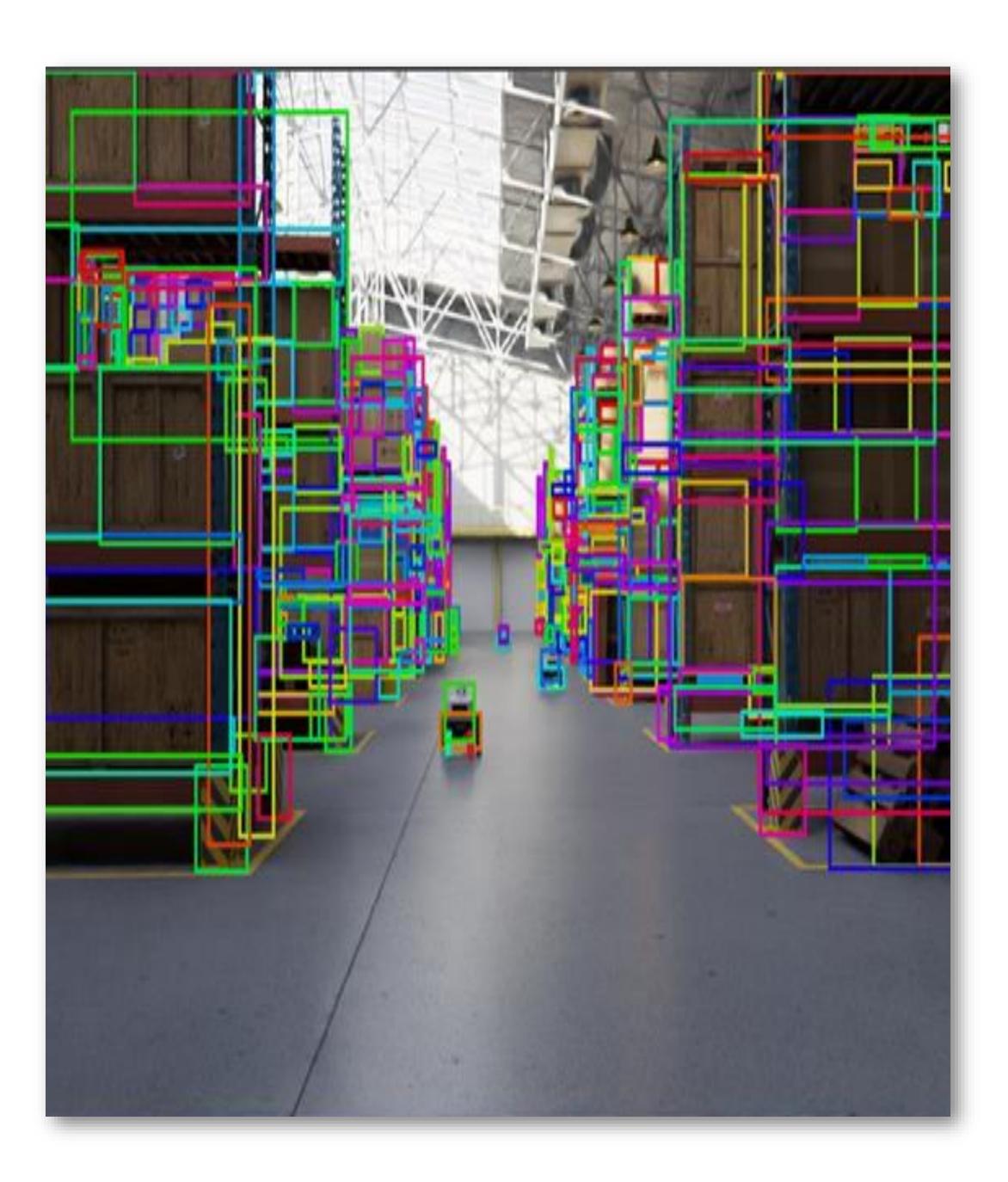




Summary

Synthetic Data Generation

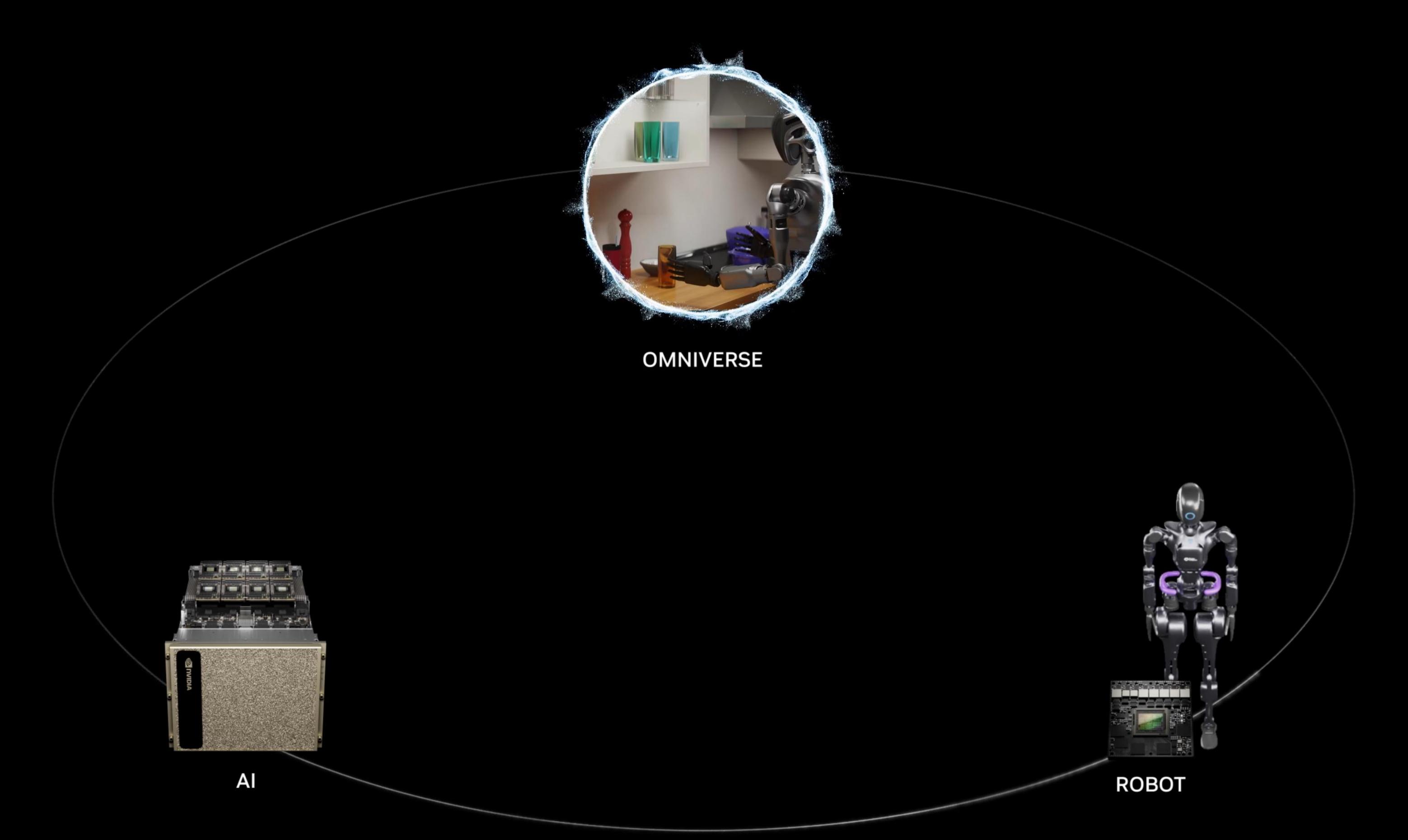
- Synthetic data can bootstrap the training of computer vision models where data is limited, restricted or doesn't exist
- Omniverse Replicator is a framework for building custom synthetic data generation pipelines and services
- Primary go to market is through ISVs that provide SDG services (e.g Rendered.AI) and end-to-end model training and deployment services (e.g. Edge Impulse)



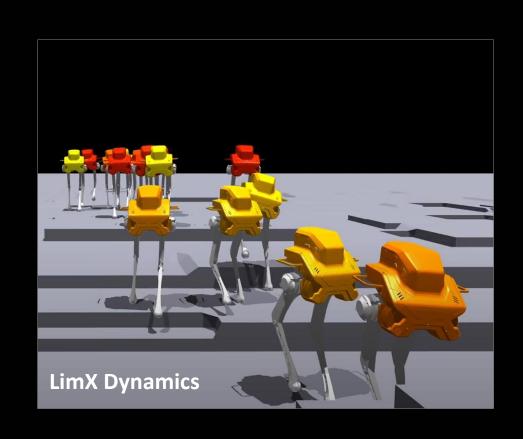


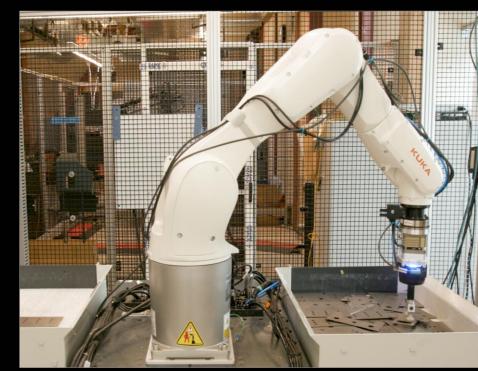


3 Computers for the Next Wave of Al

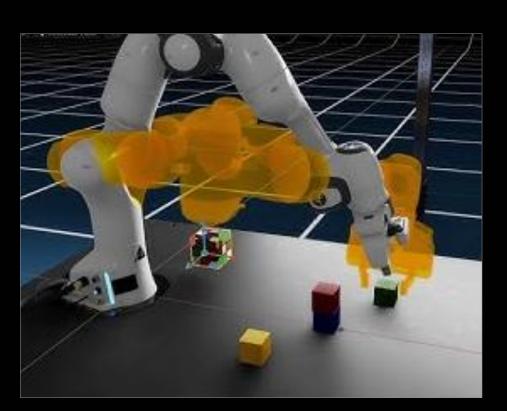


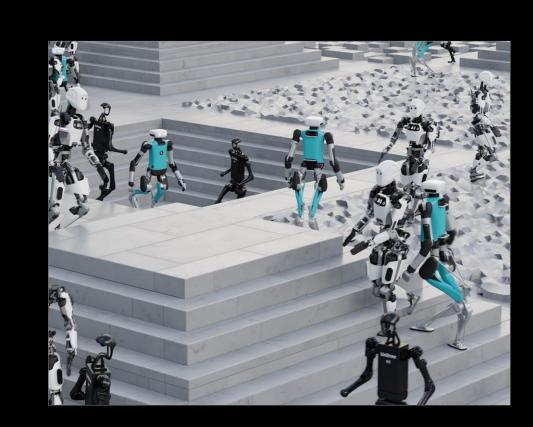
Physical Al is born in simulation

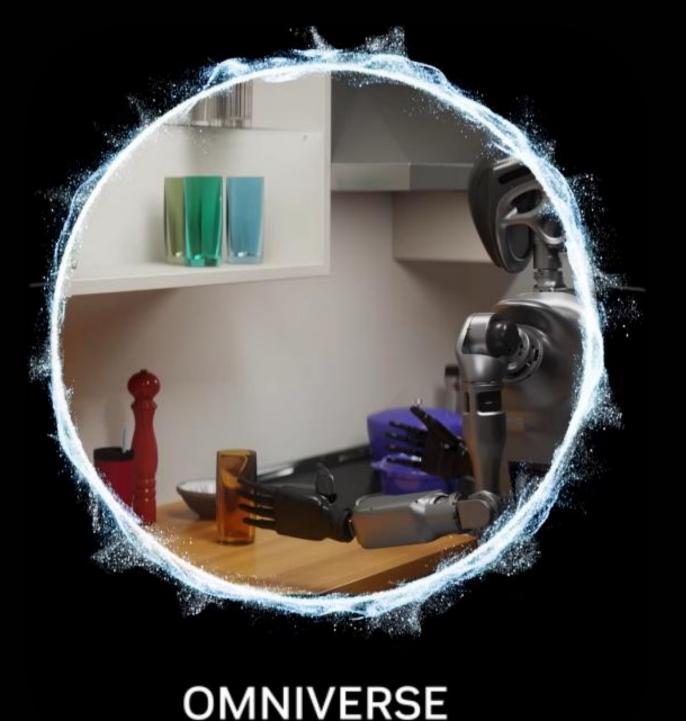


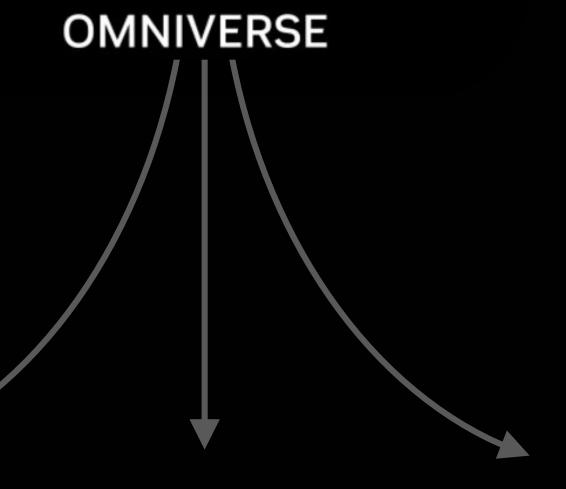






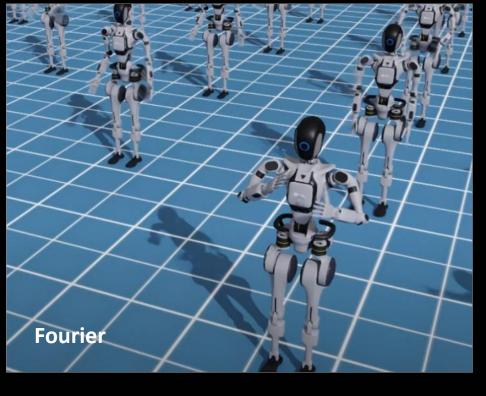














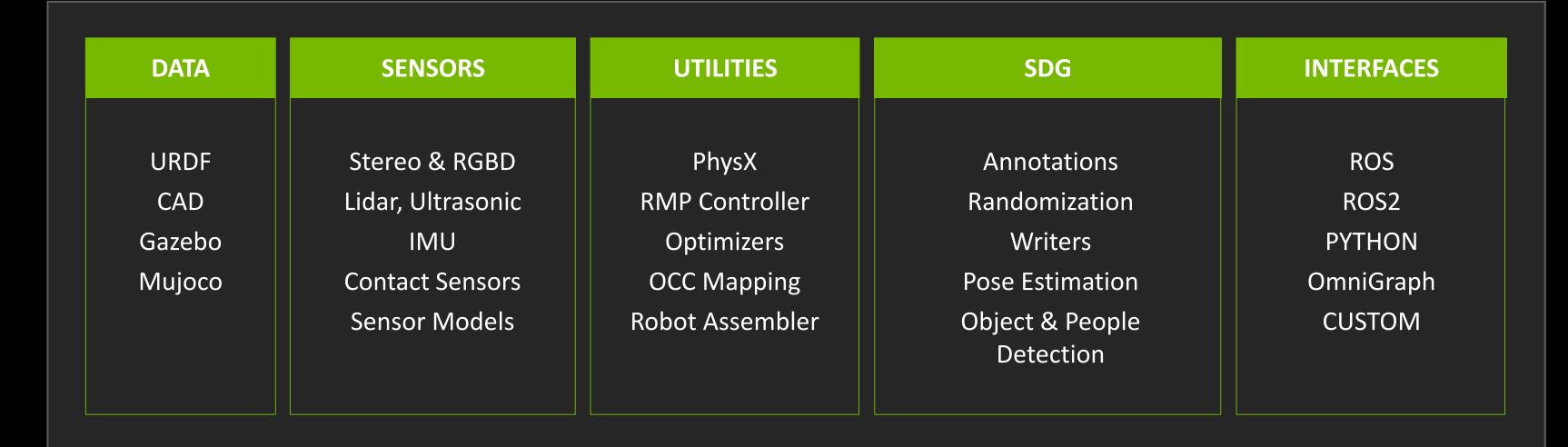


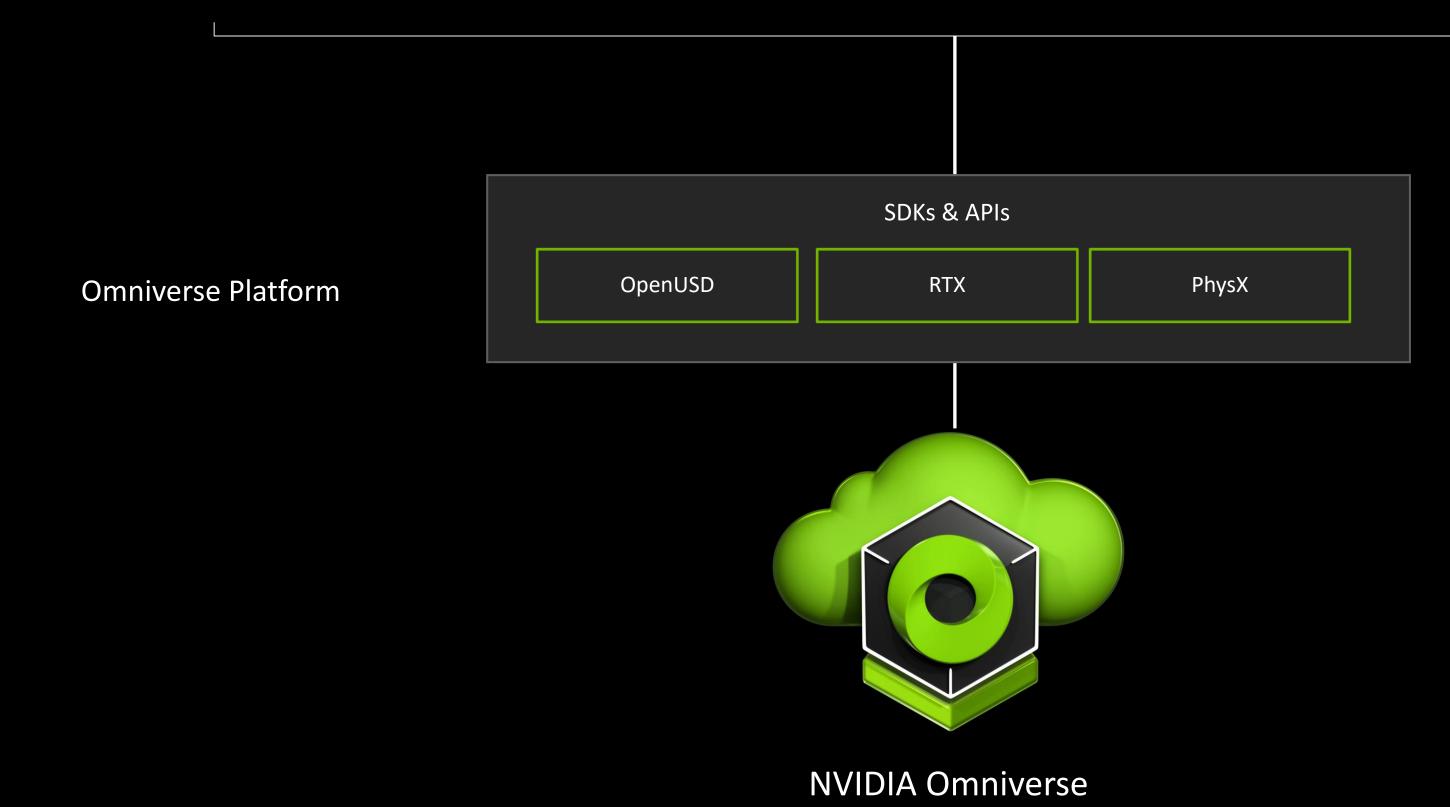


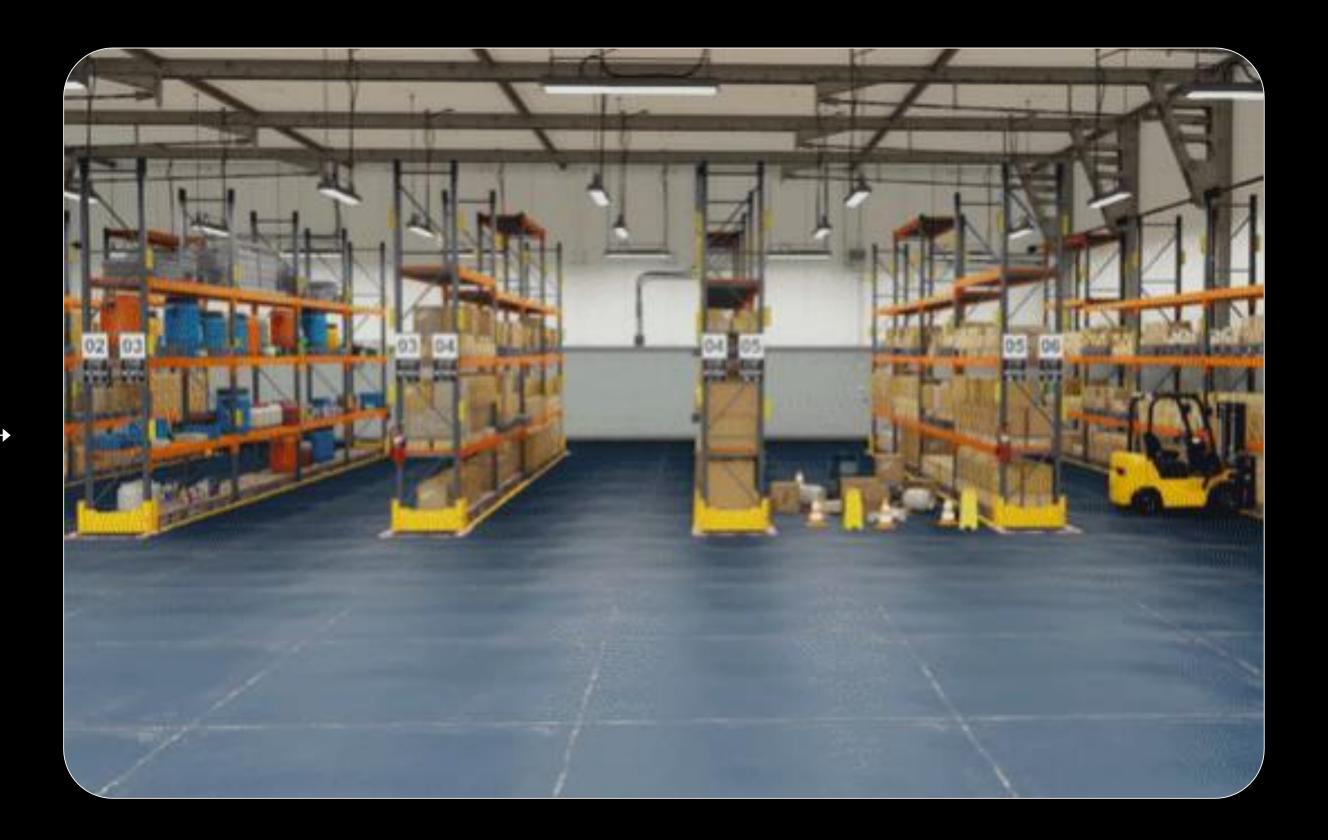
Develop Robot Simulation Applications on NVIDIA Omniverse

Isaac Sim for synthetic data generation, robot simulation and testing

Isaac Sim to test and simulate





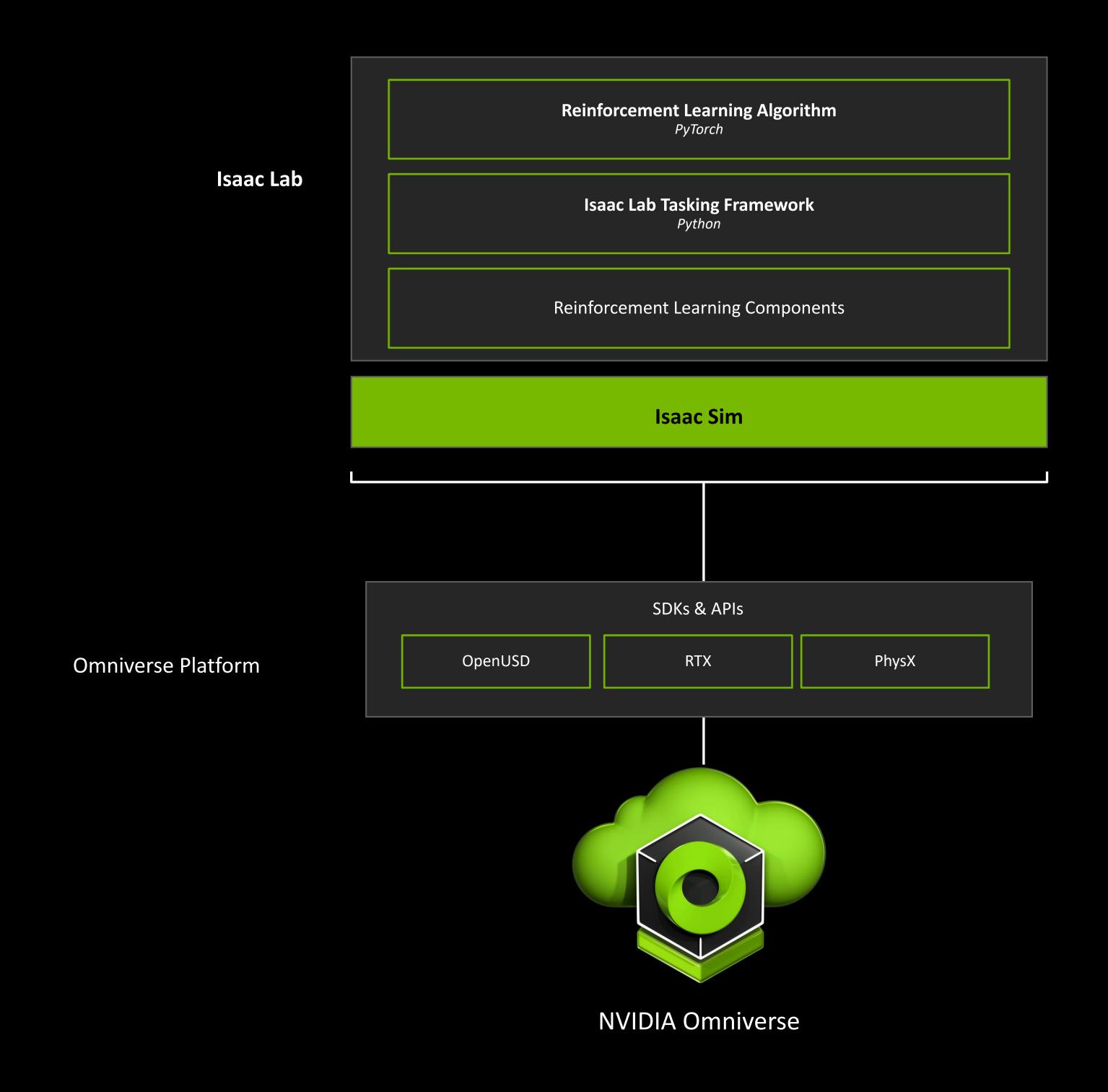


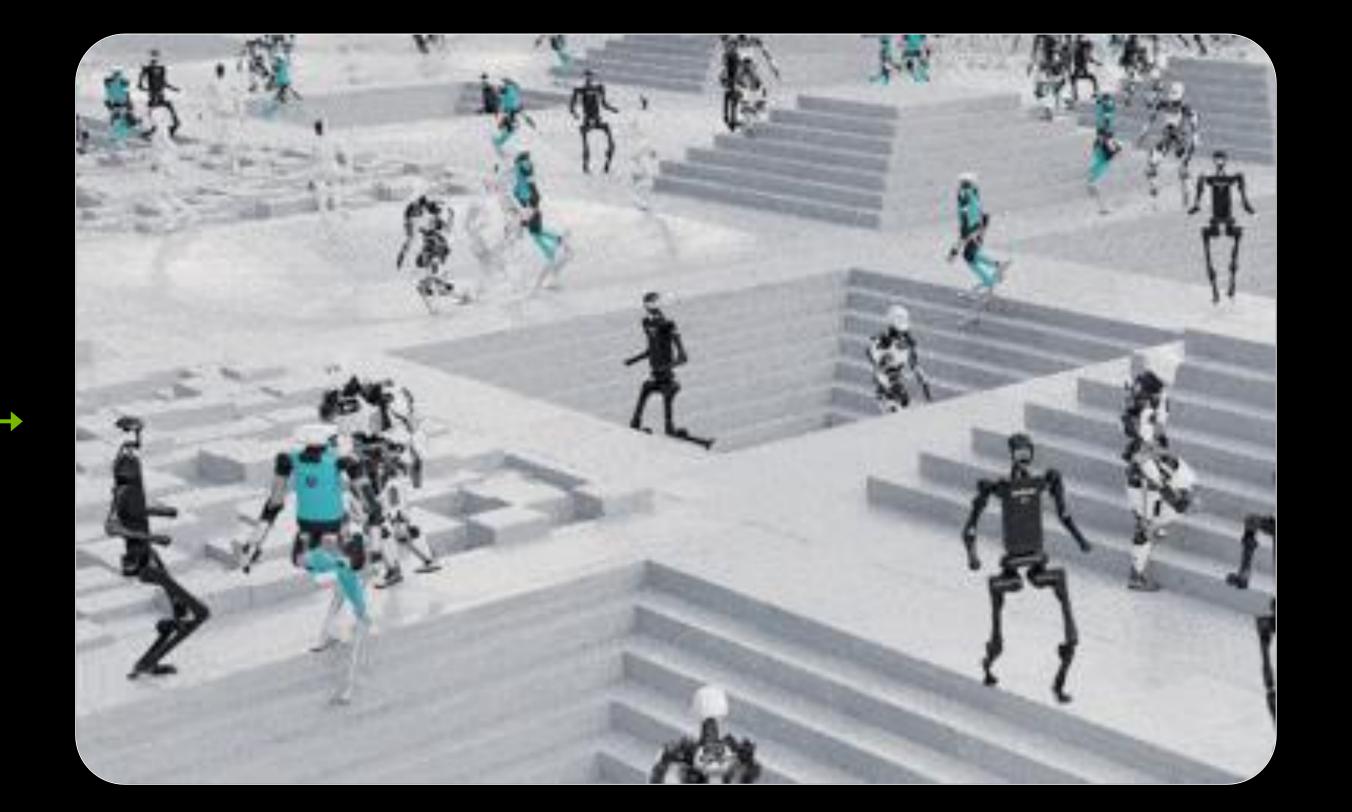
NVIDIA Isaac Sim



Develop Robot Simulation Applications on NVIDIA Omniverse

Isaac Sim for synthetic data generation, robot simulation and testing





NVIDIA Isaac Lab

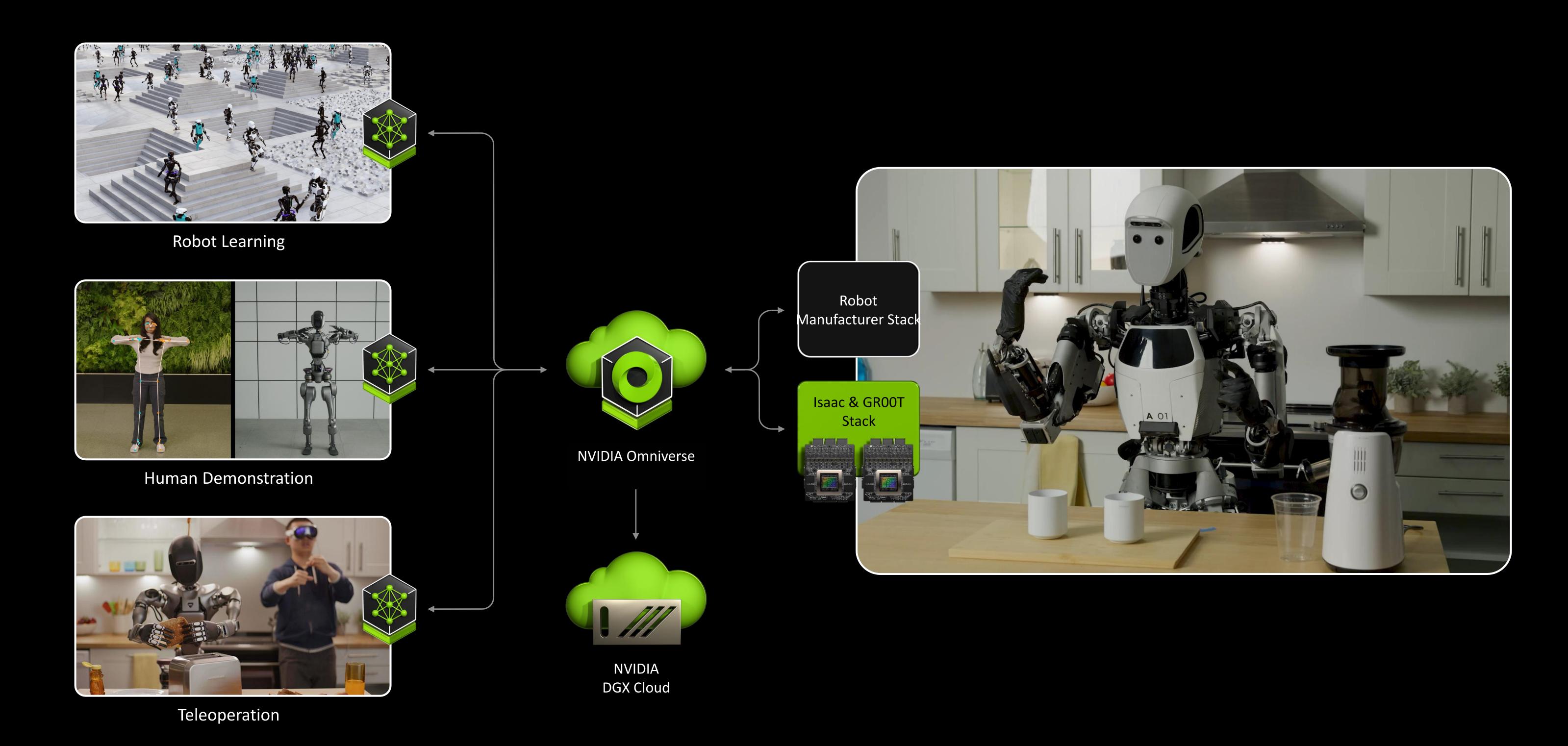
Performance Optimized for robotics training workflows

Deploy Anywhere, locally and on the cloud

Open Sourced, community contributions



Project GR00T for Humanoid Robots













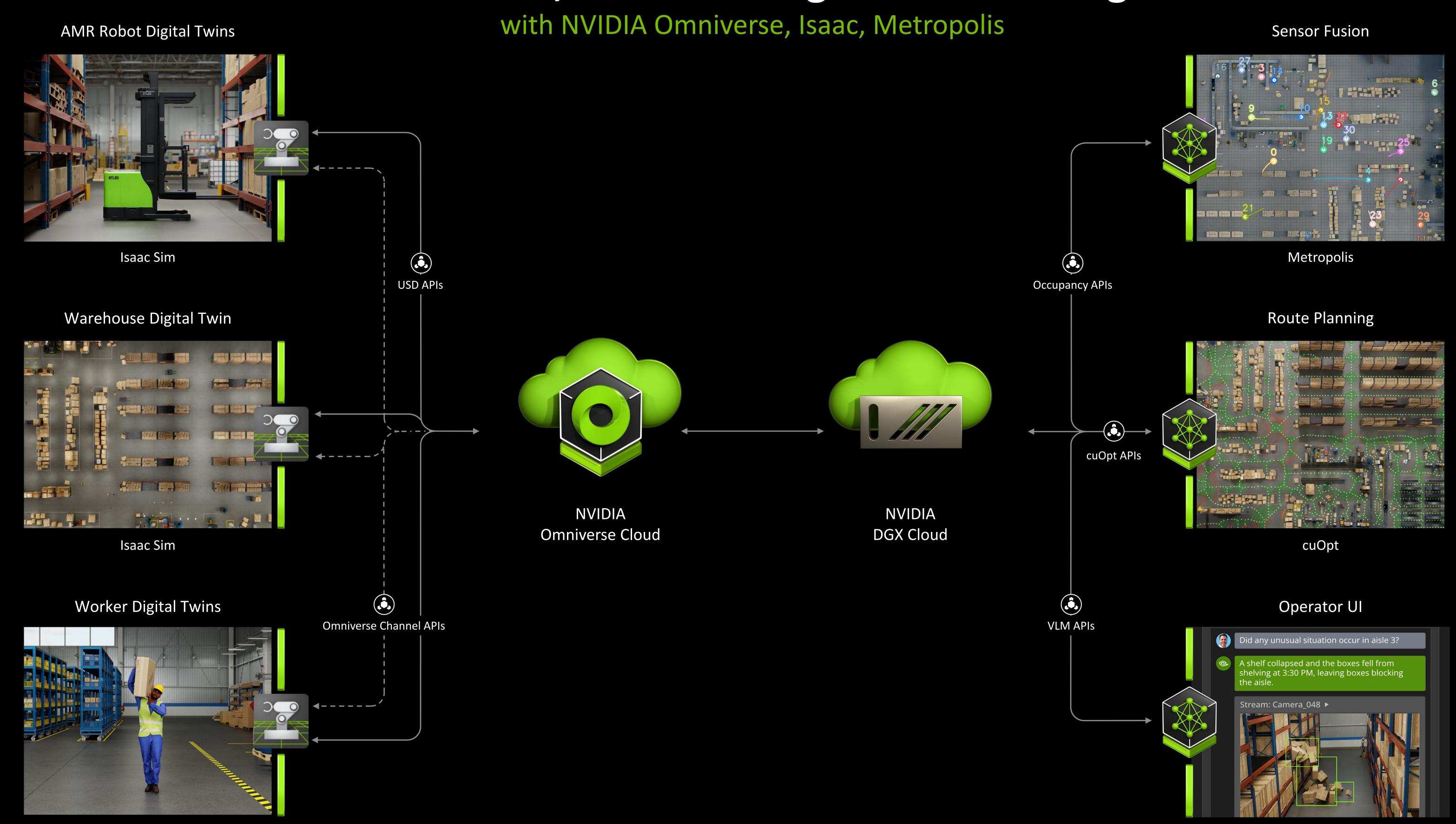








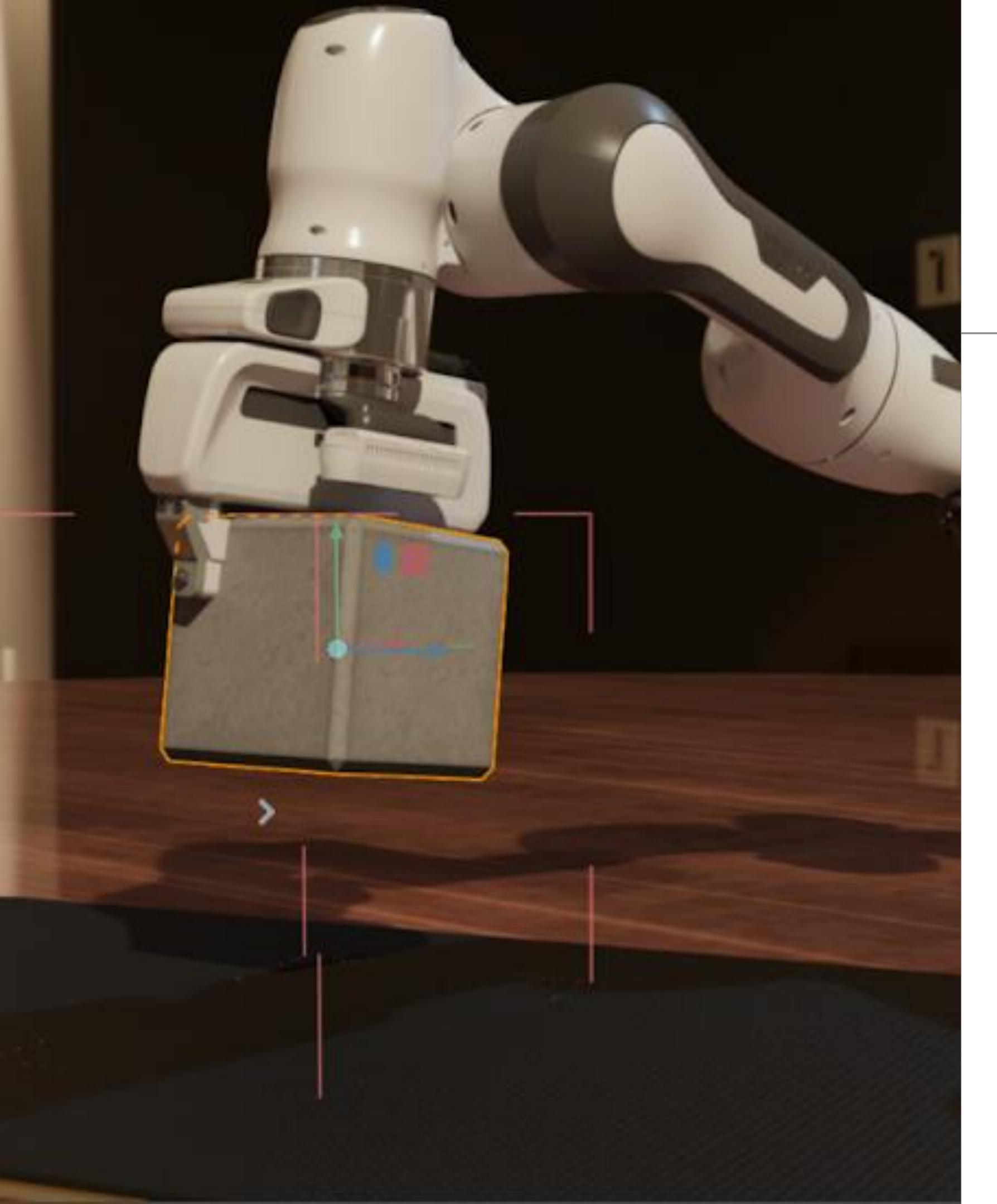
Robotic Factories, Orchestrating Robots Building Robots



Isaac Sim

Metropolis





Omniverse Developer Tools & SDK

Build USD-Native Applications

- Modular, extensible platform architecture
- Easy-to-customize templates
- Deploy on-prem or in the cloud

What's Included:

- Omniverse Kit SDK (v106) Core tooling and functionality for building USD-Native applications
- Omniverse Kit App Template Repository Standardized templates to bootstrap development
- Omniverse App Streaming API Deploy Kit-based applications to the cloud

Try it out: Omniverse Kit Base Editor Sample



Omniverse Kit App Repository & Templates

Standardized Templates to Bootstrap Development



- Quickly stand up a fully functional Kit-based application with standardized templates
- Tooling enables easy creation, naming and deployment with just a series of questions

How:

- Select a template
- Customize for your needs
 - Integrate data sources using OpenUSD connectors
 - Add or edit features with Omniverse Kit Extensions
- Deploy on-prem or in the cloud

Omniverse Kit App Templates – Available Now









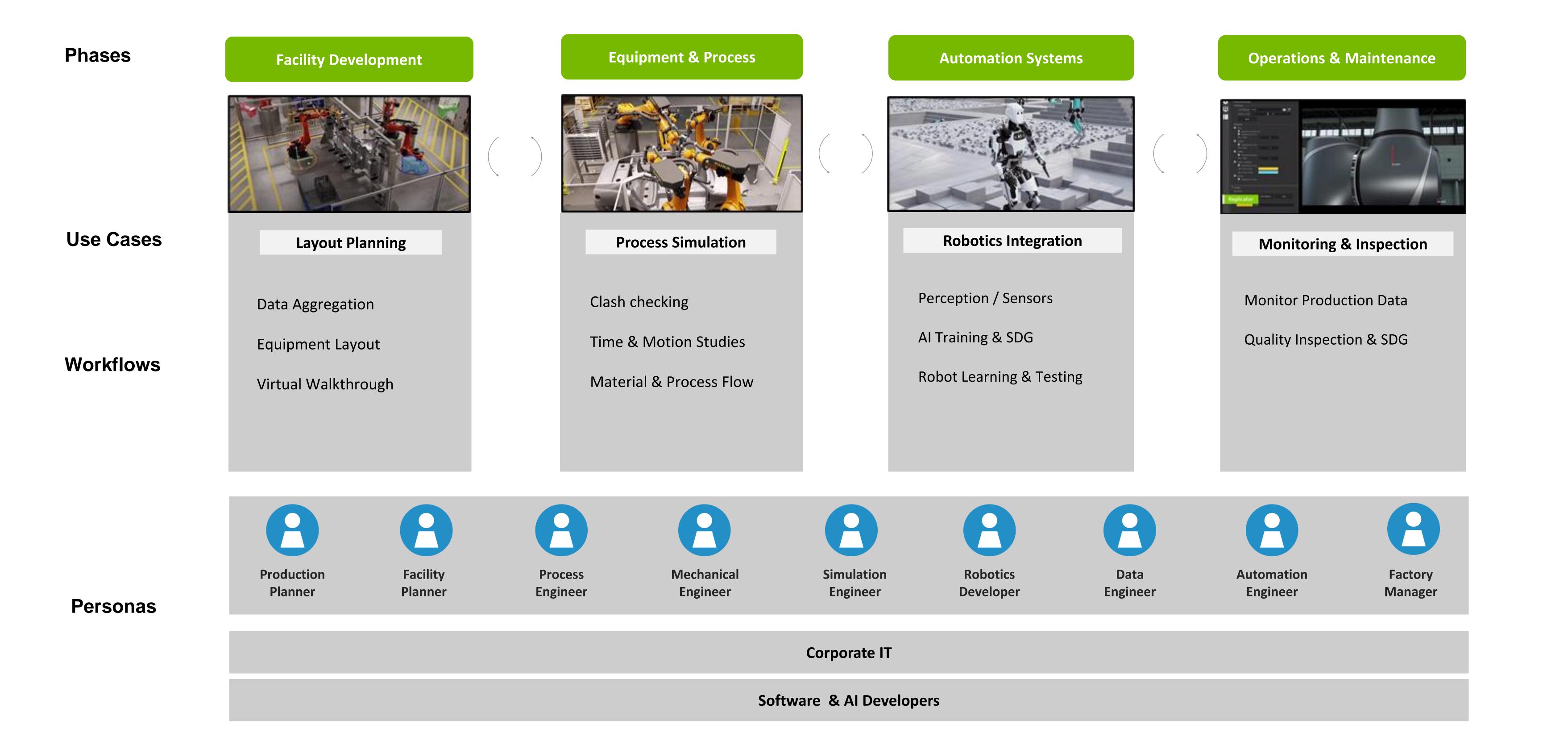








Virtual Facility Integration - Use Cases & Target Workflows



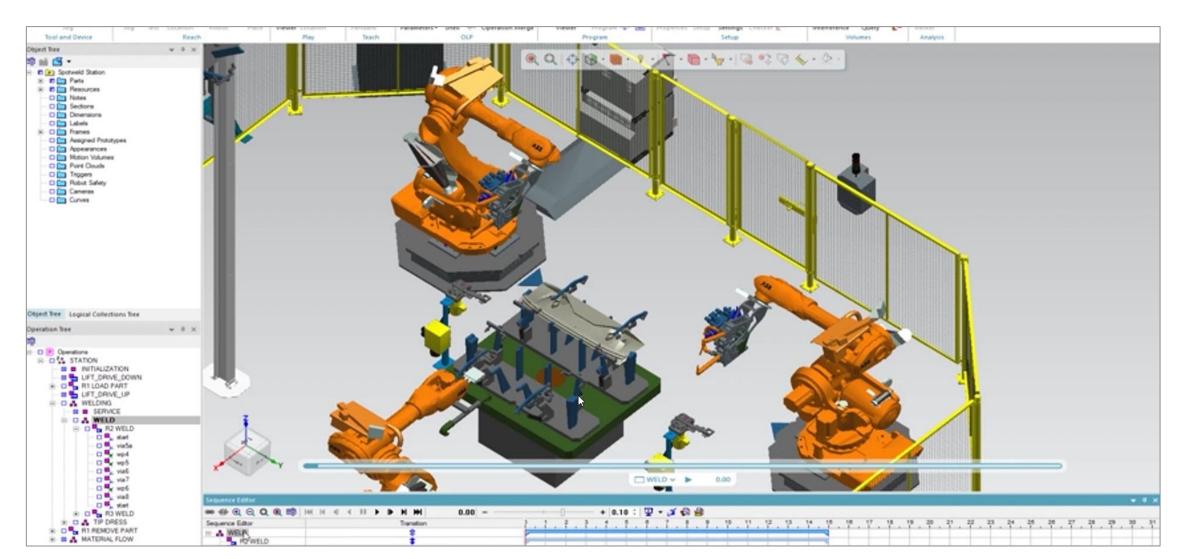


NVIDIA Omniverse and NIM for Facility-Scale Digital Twin Use Cases

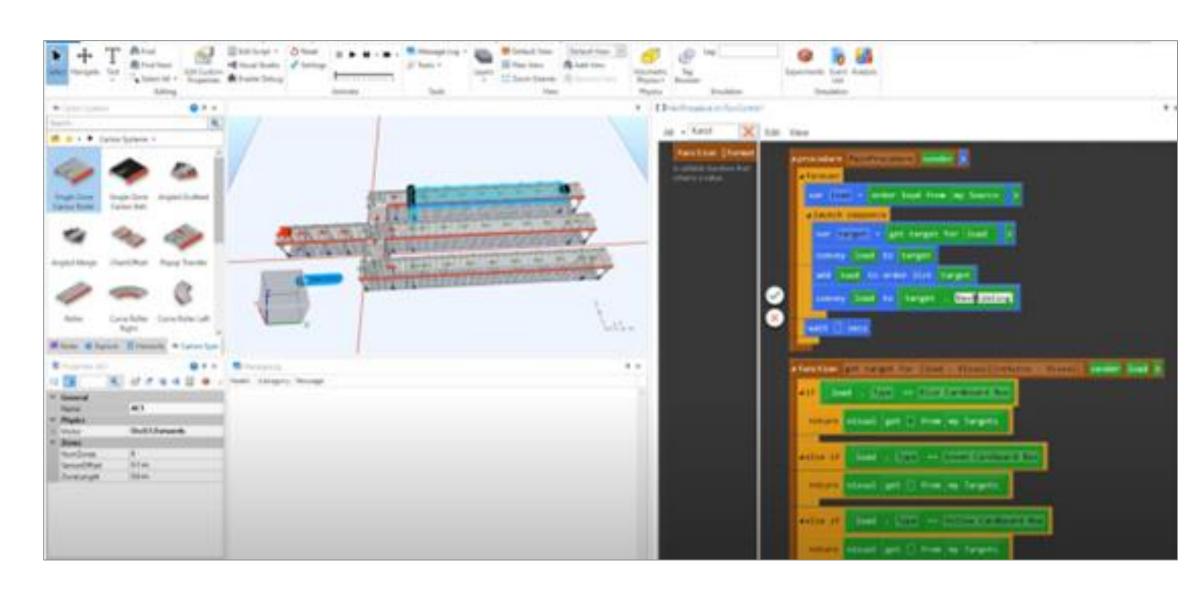


Third Party Connectors

Process Simulation



| Total | Tota

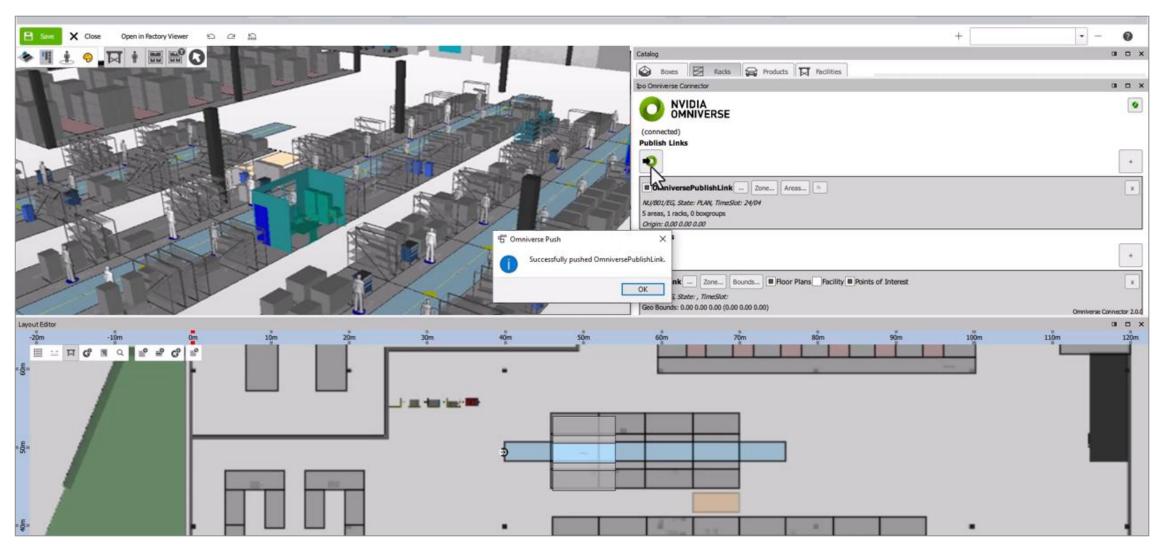


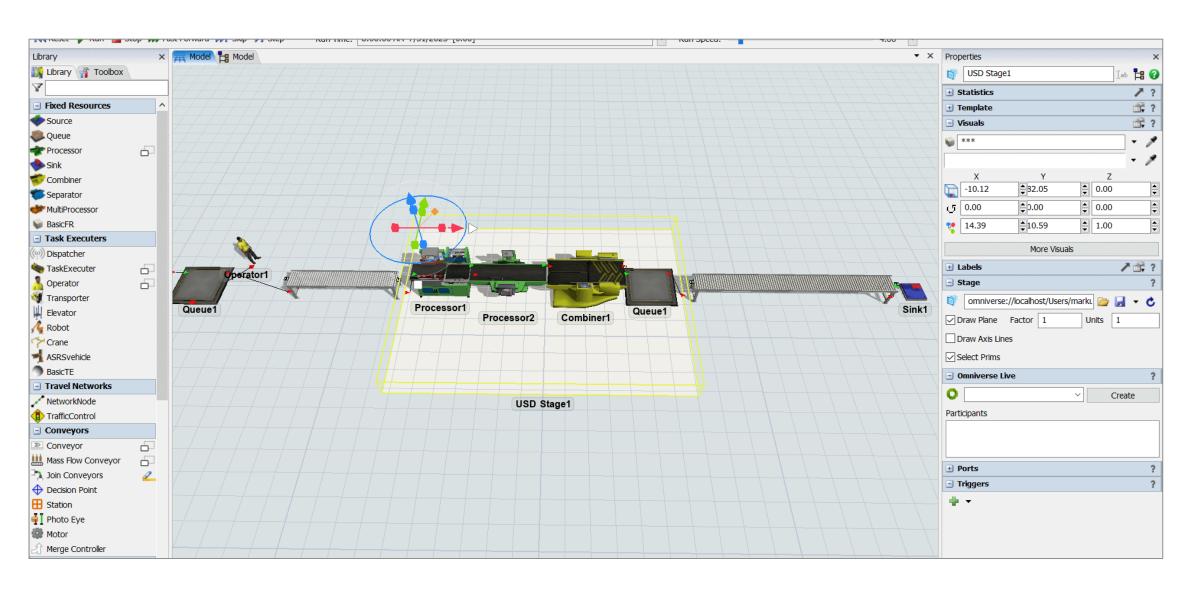
Siemens Process Simulate

Visual Components

Emulate3D







<u>AnyLogic</u> <u>SyncTwin</u> <u>FlexSim</u>

Enterprise Developers Build Transformative Solutions on Omniverse

Tools and apps for planning, simulation, and operations use cases

98% CV model accuracy



Amazon Robotics
Robotic training tools

30% more efficient planning

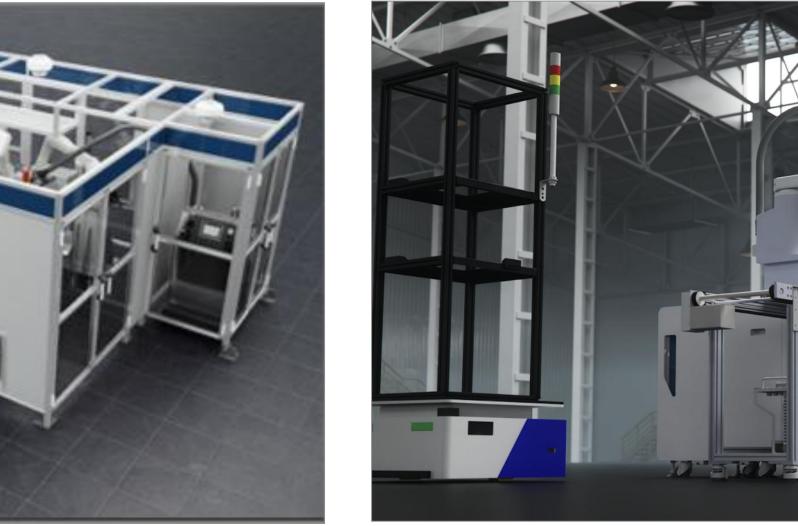


BMW Group
Factory planning tools



Continental + SoftServe
Industrial CoPilot

10% productivity increase 100x faster AI training



Delta Electronics
Industrial inspection tools

Accelerated planning,
Al training



Foxconn Factory planning, AI training tools



Lowe's
Store layout planning tools

Improved collaboration, planning, and productivity



Mercedes Benz
Factory planning tools

50% reduction in supplier coordination processes



Pegatron

Operational digital twin platform

60% more defects detected



PepsiCo
Process simulation tools

Improved throughput, downtime, and energy use



Wistron

Operational digital twin platform

2x speed up in construction



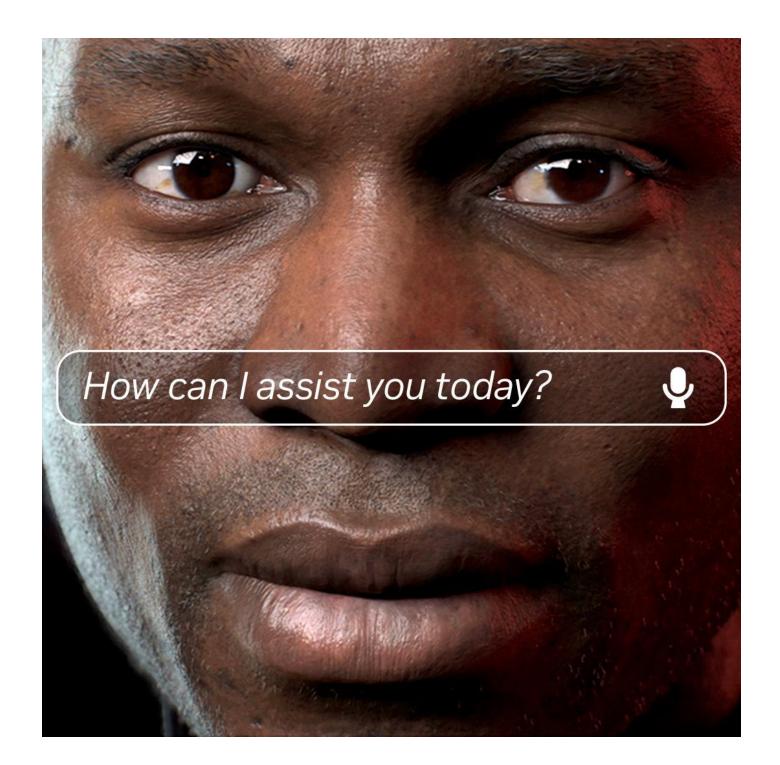


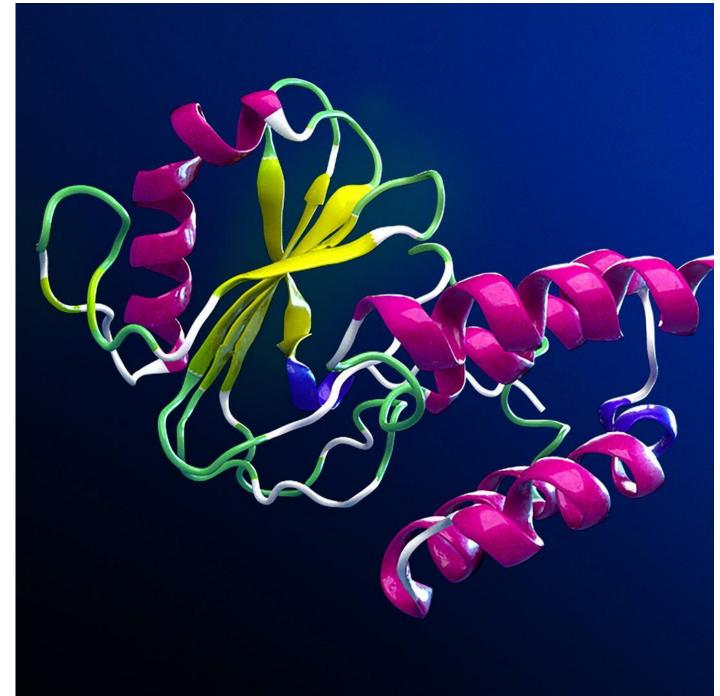
What's Next in Al Starts Here

GTC is a unique developer conference that brings together thousands of innovators, developers, engineers, researchers, creators, and business leaders to explore how accelerated computing and AI are helping humanity solve our largest, most complex challenges.

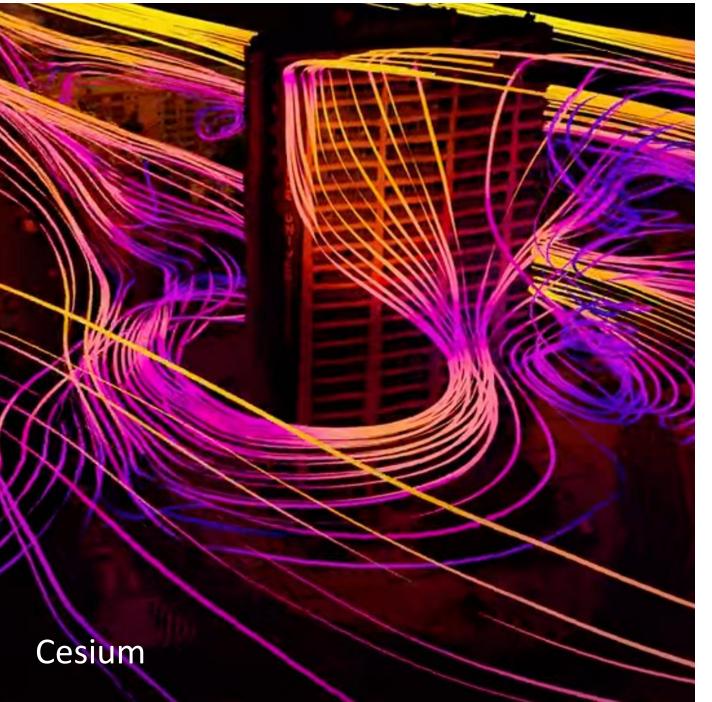
From NVIDIA CEO Jensen Huang keynote to hundreds of inspiring sessions, exhibits, technical hands-on training workshops, and unique networking events, GTC is the place to see real-world examples of applied AI in action.

March 17–21, 2025 | www.nvidia.com/gtc















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